Chapter 5: Confidentiality Policies

- Overview
  - What is a confidentiality model
- Bell-LaPadula Model
  - General idea
  - Informal description of rules
  - Formal description of rules
- Tranquility
- Controversy
  - †-property
  - System Z

Overview

- Bell-LaPadula
  - Informally
  - Formally
  - Example Instantiation
- Tranquility
- Controversy
  - System Z

Confidentiality Policy

- Goal: prevent the unauthorized disclosure of information
  - Deals with information flow
  - Integrity incidental
- Multi-level security models are best-known examples
  - Bell-LaPadula Model basis for many, or most, of these

Bell-LaPadula Model, Step 1

- Security levels arranged in linear ordering
  - Top Secret: highest
  - Secret
  - Confidential
  - Unclassified: lowest
- Levels consist of *security clearance* $L(s)$
  - Objects have *security classification* $L(o)$

Example

security level	*subject*	*object*
Top Secret	Tamara	Personnel Files
Secret	Samuel	E-Mail Files
Confidential	Claire	Activity Logs
Unclassified	Ulaley	Telephone Lists

- Tamara can read all files
- Claire cannot read Personnel or E-Mail Files
- Ulaley can only read Telephone Lists

Reading Information

- Information flows *up*, not *down*
  - "Reads up" disallowed, "reads down" allowed
- Simple Security Condition (Step 1)
  - Subject *s* can read object *o* iff, $L(o) \le L(s)$ and *s* has permission to read *o*
    - Note: combines mandatory control (relationship of security levels) and discretionary control (the required permission)
  - Sometimes called "no reads up" rule

Writing Information

- Information flows up, not down
  - "Writes up" allowed, "writes down" disallowed
- *-Property (Step 1)
  - Subject s can write object o iff $L(s) \leq L(o)$ and s has permission to write o
    - Note: combines mandatory control (relationship of security levels) and discretionary control (the required permission)
  - Sometimes called "no writes down" rule

Basic Security Theorem, Step 1

- If a system is initially in a secure state, and every transition of the system satisfies the simple security condition, step 1, and the *-property, step 1, then every state of the system is secure
  - Proof: induct on the number of transitions

Bell-LaPadula Model, Step 2

- Expand notion of security level to include categories
- Security level is (*clearance*, *category set*)
- Examples
  - (Top Secret, { NUC, EUR, ASI })
  - (Confidential, { EUR, ASI })
  - (Secret, { NUC, ASI })

Levels and Lattices

- (A, C) *dom* (A', C') iff $A' \le A$ and $C' \subseteq C$
- Examples
  - (Top Secret, {NUC, ASI}) *dom* (Secret, {NUC})
  - (Secret, {NUC, EUR}) *dom* (Confidential,{NUC, EUR})
  - (Top Secret, {NUC}) $\neg$*dom* (Confidential, {EUR})
- Let C be set of classifications, K set of categories. Set of security levels $L = C \times K$, *dom* form lattice
  - $lub(L) = (max(A), C)$
  - $glb(L) = (min(A), \emptyset)$

Levels and Ordering

- Security levels partially ordered
  - Any pair of security levels may (or may not) be related by *dom*
- “dominates” serves the role of “greater than” in step 1
  - “greater than” is a total ordering, though

Reading Information

- Information flows *up*, not *down*
  - "Reads up" disallowed, "reads down" allowed
- Simple Security Condition (Step 2)
  - Subject s can read object o iff $L(s)$ *dom* $L(o)$ and s has permission to read o
    - Note: combines mandatory control (relationship of security levels) and discretionary control (the required permission)
  - Sometimes called "no reads up" rule

Writing Information

- Information flows up, not down
  - "Writes up" allowed, "writes down" disallowed
- *-Property (Step 2)
  - Subject s can write object o iff $L(o)$ *dom* $L(s)$ and s has permission to write o
    - Note: combines mandatory control (relationship of security levels) and discretionary control (the required permission)
  - Sometimes called "no writes down" rule

Basic Security Theorem, Step 2

- If a system is initially in a secure state, and every transition of the system satisfies the simple security condition, step 2, and the *-property, step 2, then every state of the system is secure
  - Proof: induct on the number of transitions
  - In actual Basic Security Theorem, discretionary access control treated as third property, and simple security property and *-property phrased to eliminate discretionary part of the definitions — but simpler to express the way done here.

Problem

- Colonel has (Secret, {NUC, EUR}) clearance
- Major has (Secret, {EUR}) clearance
  - Major can talk to colonel (“write up” or “read down”)
  - Colonel cannot talk to major (“read up” or “write down”)
- Clearly absurd!

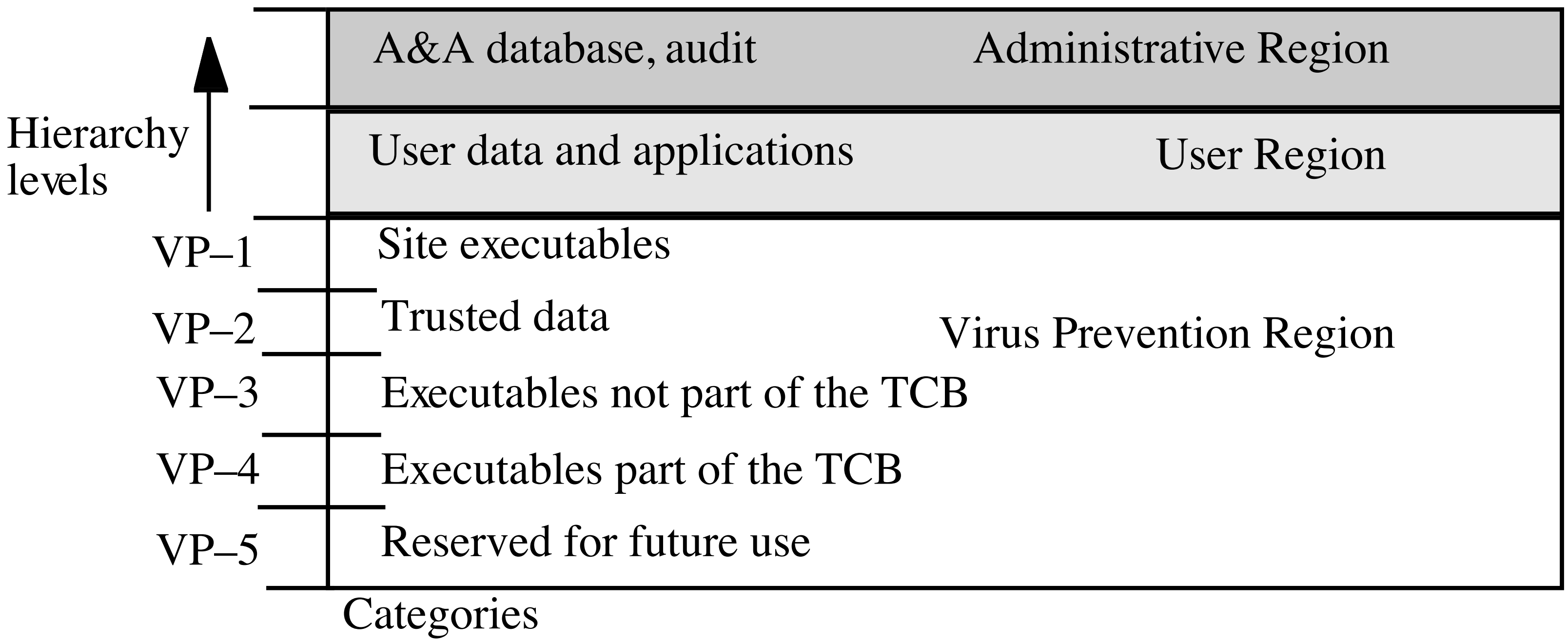
Solution

- Define maximum, current levels for subjects
  - *maxlevel*(*s*) *dom curlevel*(*s*)
- Example
  - Treat Major as an object (Colonel is writing to him/her)
  - Colonel has *maxlevel* (Secret, { NUC, EUR })
  - Colonel sets *curlevel* to (Secret, { EUR })
  - Now *L*(Major) *dom curlevel*(Colonel)
    - Colonel can write to Major without violating "no writes down"
  - Does *L*(*s*) mean *curlevel*(*s*) or *maxlevel*(*s*)?
    - Formally, we need a more precise notation

DG/UX System

- Provides mandatory access controls
  - MAC label identifies security level
  - Default labels, but can define others
- Initially
  - Subjects assigned MAC label of parent
    - Initial label assigned to user, kept in Authorization and Authentication database
  - Object assigned label at creation
    - Explicit labels stored as part of attributes
    - Implicit labels determined from parent directory

MAC Regions



IMPL_HI is "maximum" (least upper bound) of all levels
IMPL_LO is "minimum" (greatest lower bound) of all levels

Directory Problem

- Process *p* at MAC_A tries to create file */tmp/x*
- */tmp/x* exists but has MAC label MAC_B
  - Assume MAC_B dom MAC_A
- Create fails
  - Now *p* knows a file named *x* with a higher label exists
- Fix: only programs with same MAC label as directory can create files in the directory
  - Now compilation won't work, mail can't be delivered

Multilevel Directory

- Directory with a set of subdirectories, one per label
  - Not normally visible to user
  - p creating */tmp/x* actually creates */tmp/d/x* where *d* is directory corresponding to MAC_A
  - All *p*'s references to */tmp* go to */tmp/d*
- *p* cd's to */tmp/a*, then to ..
  - System call stat(".", &buf) returns inode number of real directory
  - System call dg_stat(".", &buf) returns inode of */tmp*

Object Labels

- Requirement: every file system object must have MAC label

1. Roots of file systems have explicit MAC labels
   - If mounted file system has no label, it gets label of mount point
2. Object with implicit MAC label inherits label of parent

Object Labels

- Problem: object has two names
  - /*x*/*y*/*z*, /*a*/*b*/*c* refer to same object
  - *y* has explicit label IMPL_HI
  - *b* has explicit label IMPL_B
- Case 1: hard link created while file system on DG/UX system, so …

3. Creating hard link requires explicit label
   - If implicit, label made explicit
   - Moving a file makes label explicit

Object Labels

- Case 2: hard link exists when file system mounted
  - No objects on paths have explicit labels: paths have same *implicit* labels
  - An object on path acquires an explicit label: implicit label of child must be preserved

  so …

4. Change to directory label makes child labels explicit *before* the change

Object Labels

- Symbolic links are files, and treated as such, so …

5. When resolving symbolic link, label of object is label of target of the link
   - System needs access to the symbolic link itself

Using MAC Labels

- Simple security condition implemented
- *-property not fully implemented
  - Process MAC must equal object MAC
  - Writing allowed only at same security level
- Overly restrictive in practice

MAC Tuples

- Up to 3 MAC ranges (one per region)
- MAC range is a set of labels with upper, lower bound
  - Upper bound must dominate lower bound of range
- Examples
  1. [(Secret, {NUC}), (Top Secret, {NUC})]
  2. [(Secret, ∅), (Top Secret, {NUC, EUR, ASI})]
  3. [(Confidential, {ASI}), (Secret, {NUC, ASI})]

MAC Ranges

1. [(Secret, {NUC}), (Top Secret, {NUC})]
2. [(Secret, ∅), (Top Secret, {NUC, EUR, ASI})]
3. [(Confidential, {ASI}), (Secret, {NUC, ASI})]

- (Top Secret, {NUC}) in ranges 1, 2
- (Secret, {NUC, ASI}) in ranges 2, 3
- [(Secret, {ASI}), (Top Secret, {EUR})] not valid range
  - as (Top Secret, {EUR}) ¬*dom* (Secret, {ASI})

Objects and Tuples

- Objects must have MAC labels
  - May also have MAC label
  - If both, tuple overrides label
- Example
  - Paper has MAC range:

    [(Secret, {EUR}), (Top Secret, {NUC, EUR})]

MAC Tuples

- Process can read object when:
  - Object MAC range (*lr*, *hr*); process MAC label *pl*
  - *pl dom hr*
    - Process MAC label grants read access to upper bound of range
- Example
  - Peter, with label (Secret, {EUR}), cannot read paper
    - (Top Secret, {NUC, EUR}) *dom* (Secret, {EUR})
  - Paul, with label (Top Secret, {NUC, EUR, ASI}) can read paper
    - (Top Secret, {NUC, EUR, ASI}) *dom* (Top Secret, {NUC, EUR})

MAC Tuples

- Process can write object when:
  - Object MAC range (lr, hr); process MAC label pl
  - $pl \in (lr, hr)$
    - Process MAC label grants write access to any label in range
- Example
  - Peter, with label (Secret, {EUR}), can write paper
    - (Top Secret, {NUC, EUR}) *dom* (Secret, {EUR}) and (Secret, {EUR}) *dom* (Secret, {EUR})
  - Paul, with label (Top Secret, {NUC, EUR, ASI}), cannot read paper
    - (Top Secret, {NUC, EUR, ASI}) *dom* (Top Secret, {NUC, EUR})

Formal Model Definitions

- S subjects, O objects, P rights
  – Defined rights: $\underline{\text{r}}$ read, $\underline{\text{a}}$ write, $\underline{\text{w}}$ read/write, $\underline{\text{e}}$ empty
- M set of possible access control matrices
- C set of clearances/classifications, K set of categories, $L = C \times K$ set of security levels
- $F = \{ (f_s, f_o, f_c) \}$
  – $f_s(s)$ maximum security level of subject s
  – $f_c(s)$ current security level of subject s
  – $f_o(o)$ security level of object o

More Definitions

- Hierarchy functions H: $O \rightarrow P(O)$
- Requirements
  1. $o_i \neq o_j \Rightarrow h(o_i) \cap h(o_j) = \varnothing$
  2. There is no set $\{ o_1, \ldots, o_k \} \subseteq O$ such that, for $i = 1, \ldots, k$, $o_{i+1} \in h(o_i)$ and $o_{k+1} = o_1$.
- Example
  - Tree hierarchy; take $h(o)$ to be the set of children of o
  - No two objects have any common children (#1)
  - There are no loops in the tree (#2)

States and Requests

- V set of states
  - Each state is (b, m, f, h)
    - b is like m, but excludes rights not allowed by f
- R set of requests for access
- D set of outcomes
  - $\underline{y}$ allowed, $\underline{n}$ not allowed, $\underline{i}$ illegal, $\underline{o}$ error
- W set of actions of the system
  - $W \subseteq R \times D \times V \times V$

History

- $X = R^N$ set of sequences of requests
- $Y = D^N$ set of sequences of decisions
- $Z = V^N$ set of sequences of states
- Interpretation
  – At time $t \in N$, system is in state $z_{t-1} \in V$; request $x_t \in R$ causes system to make decision $y_t \in D$, transitioning the system into a (possibly new) state $z_t \in V$
- System representation: $\Sigma(R, D, W, z_0) \in X \times Y \times Z$
  – $(x, y, z) \in \Sigma(R, D, W, z_0)$ iff $(x_t, y_t, z_{t-1}, z_t) \in W$ for all t
  – (x, y, z) called an *appearance* of $\Sigma(R, D, W, z_0)$

Example

- $S = \{ s \}$, $O = \{ o \}$, $P = \{ \underline{\text{r}}, \underline{\text{w}} \}$
- $C = \{$ High, Low $\}$, $K = \{$ All $\}$
- For every $f \in F$, either $f_c(s) = ($ High, $\{$ All $\})$ or $f_c(s) = ($ Low, $\{$ All $\})$
- Initial State:
  - $b_1 = \{ (s, o, \underline{\text{r}}) \}$, $m_1 \in M$ gives s read access over o, and for $f_1 \in F$, $f_{c,1}(s) =$ (High, {All}), $f_{o,1}(o) =$ (Low, {All})
  - Call this state $v_0 = (b_1, m_1, f_1, h_1) \in V$.

First Transition

- Now suppose in state v_0: $S = \{ s, s' \}$
- Suppose $f_{c,1}(s') = (\text{Low}, \{\text{All}\})$
- $m_1 \in M$ gives s and s' read access over o
- As s' not written to o, $b_1 = \{ (s, o, \underline{\text{r}}) \}$
- $z_0 = v_0$; if s' requests r_1 to write to o:
  - System decides $d_1 = \underline{\text{y}}$
  - New state $v_1 = (b_2, m_1, f_1, h_1) \in V$
  - $b_2 = \{ (s, o, \underline{\text{r}}), (s', o, \underline{\text{w}}) \}$
  - Here, $x = (r_1)$, $y = (\underline{\text{y}})$, $z = (v_0, v_1)$

Second Transition

- Current state $v_1 = (b_2, m_1, f_1, h_1) \in V$
  - $b_2 = \{ (s, o, \underline{\mathrm{r}}), (s', o, \underline{\mathrm{w}}) \}$
  - $f_{c,1}(s) = (\mathrm{High}, \{ \mathrm{All} \}), f_{o,1}(o) = (\mathrm{Low}, \{ \mathrm{All} \})$
- s' requests r_2 to write to o:
  - System decides $d_2 = \underline{\mathrm{n}}$ (as $f_{c,1}(s)$ *dom* $f_{o,1}(o)$)
  - New state $v_2 = (b_2, m_1, f_1, h_1) \in V$
  - $b_2 = \{ (s, o, \underline{\mathrm{r}}), (s', o, \underline{\mathrm{w}}) \}$
  - So, $x = (r_1, r_2)$, $y = (\underline{\mathrm{y}}, \underline{\mathrm{n}})$, $z = (v_0, v_1, v_2)$, where $v_2 = v_1$

Basic Security Theorem

- Define action, secure formally
  – Using a bit of foreshadowing for "secure"
- Restate properties formally
  – Simple security condition
  – *-property
  – Discretionary security property
- State conditions for properties to hold
- State Basic Security Theorem

Action

- A request and decision that causes the system to move from one state to another
  - Final state may be the same as initial state
- $(r, d, v, v') \in R \times D \times V \times V$ is an *action* of $\Sigma(R, D, W, z_0)$ iff there is an $(x, y, z) \in \Sigma(R, D, W, z_0)$ and a $t \in N$ such that $(r, d, v, v') = (x_t, y_t, z_t, z_{t-1})$
  - Request r made when system in state v; decision d moves system into (possibly the same) state v'
  - Correspondence with (x_t, y_t, z_t, z_{t-1}) makes states, requests, part of a sequence

Simple Security Condition

- $(s, o, p) \in S \times O \times P$ satisfies the simple security condition relative to f (written *ssc rel f*) iff one of the following holds:
    1. $p = \underline{\mathrm{e}}$ or $p = \underline{\mathrm{a}}$
    2. $p = \underline{\mathrm{r}}$ or $p = \underline{\mathrm{w}}$ and $f_s(s)$ *dom* $f_o(o)$
- Holds vacuously if rights do not involve reading
- If all elements of b satisfy *ssc rel f*, then state satisfies simple security condition
- If all states satisfy simple security condition, system satisfies simple security condition

Necessary and Sufficient

- $\Sigma(R, D, W, z_0)$ satisfies the simple security condition for any secure state z_0 iff for every action $(r, d, (b, m, f, h), (b', m', f', h'))$, W satisfies
  - Every $(s, o, p) \in b - b'$ satisfies *ssc rel f*
  - Every $(s, o, p) \in b'$ that does not satisfy *ssc rel f* is not in b
- Note: "secure" means z_0 satisfies *ssc rel f*
- First says every (s, o, p) added satisfies *ssc rel f*; second says any (s, o, p) in b' that does not satisfy *ssc rel f* is deleted

*-Property

- $b(s: p_1, \ldots, p_n)$ set of all objects that s has $p_1, \ldots, p_n$ access to
- State (b, m, f, h) satisfies the *-property iff for each $s \in S$ the following hold:
  1. $b(s: \underline{a}) \neq \varnothing \Rightarrow [\forall o \in b(s: \underline{a}) [f_o(o) \; dom \; f_c(s)]]$
  2. $b(s: \underline{w}) \neq \varnothing \Rightarrow [\forall o \in b(s: \underline{w}) [f_o(o) = f_c(s)]]$
  3. $b(s: \underline{r}) \neq \varnothing \Rightarrow [\forall o \in b(s: \underline{r}) [f_c(s) \; dom \; f_o(o)]]$
- Idea: for writing, object dominates subject; for reading, subject dominates object

*-Property

- If all states satisfy simple security condition, system satisfies simple security condition
- If a subset S' of subjects satisfy *-property, then *-property satisfied relative to $S' \subseteq S$
- Note: tempting to conclude that *-property includes simple security condition, but this is false
  - See condition placed on <u>w</u> right for each

Necessary and Sufficient

- $\Sigma(R, D, W, z_0)$ satisfies the *-property relative to $S' \subseteq S$ for any secure state z_0 iff for every action $(r, d, (b, m, f, h), (b', m', f', h'))$, W satisfies the following for every $s \in S'$
  – Every $(s, o, p) \in b - b'$ satisfies the *-property relative to S'
  – Every $(s, o, p) \in b'$ that does not satisfy the *-property relative to S' is not in b
- Note: "secure" means z_0 satisfies *-property relative to S'
- First says every (s, o, p) added satisfies the *-property relative to S'; second says any (s, o, p) in b' that does not satisfy the *-property relative to S' is deleted

Discretionary Security Property

- State (b, m, f, h) satisfies the discretionary security property iff, for each (s, o, p) $\in b$, then $p \in m[s, o]$
- Idea: if s can read o, then it must have rights to do so in the access control matrix m
- This is the discretionary access control part of the model
  - The other two properties are the mandatory access control parts of the model

Necessary and Sufficient

- $\Sigma(R, D, W, z_0)$ satisfies the ds-property for any secure state z_0 iff, for every action $(r, d, (b, m, f, h), (b', m', f', h'))$, W satisfies:
  - Every $(s, o, p) \in b - b'$ satisfies the ds-property
  - Every $(s, o, p) \in b'$ that does not satisfy the ds-property is not in b
- Note: "secure" means z_0 satisfies ds-property
- First says every (s, o, p) added satisfies the ds-property; second says any (s, o, p) in b' that does not satisfy the *-property is deleted

Secure

- A system is secure iff it satisfies:
  - Simple security condition
  - *-property
  - Discretionary security property
- A state meeting these three properties is also said to be secure

Basic Security Theorem

- $\Sigma(R, D, W, z_0)$ is a secure system if z_0 is a secure state and W satisfies the conditions for the preceding three theorems
  – The theorems are on the slides titled "Necessary and Sufficient"

Rule

- ρ: $R \times V \rightarrow D \times V$
- Takes a state and a request, returns a decision and a (possibly new) state
- Rule ρ *ssc-preserving* if for all $(r, v) \in R \times V$ and v satisfying *ssc rel f*, $\rho(r, v) = (d, v')$ means that v' satisfies *ssc rel f′*.
  - Similar definitions for *-property, ds-property
  - If rule meets all 3 conditions, it is *security-preserving*

Unambiguous Rule Selection

- Problem: multiple rules may apply to a request in a state
  - if two rules act on a read request in state v …
- Solution: define relation $W(\omega)$ for a set of rules $\omega = \{ \rho_1, \ldots, \rho_m \}$ such that a state $(r, d, v, v') \in W(\omega)$ iff either
  - $d = \underline{\mathrm{i}}$; or
  - for exactly one integer j, $\rho_j(r, v) = (d, v')$
- Either request is illegal, or only one rule applies

Rules Preserving *SSC*

- Let ω be set of *ssc*-preserving rules. Let state z_0 satisfy simple security condition. Then $\Sigma(R, D, W(\omega), z_0)$ satisfies simple security condition
  - Proof: by contradiction.
    - Choose $(x, y, z) \in \Sigma(R, D, W(\omega), z_0)$ as state not satisfying simple security condition; then choose $t \in N$ such that (x_t, y_t, z_t) is first appearance not meeting simple security condition
    - As $(x_t, y_t, z_t, z_{t-1}) \in W(\omega)$, there is unique rule $\rho \in \omega$ such that $\rho(x_t, z_{t-1}) = (y_t, z_t)$ and $y_t \neq \underline{i}$.
    - As ρ ssc-preserving, and z_{t-1} satisfies simple security condition, then z_t meets simple security condition, contradiction.

Adding States Preserving *SSC*

- Let $v = (b, m, f, h)$ satisfy simple security condition. Let $(s, o, p) \notin b$, $b' = b \cup \{ (s, o, p) \}$, and $v' = (b', m, f, h)$. Then v' satisfies simple security condition iff:
  1. Either $p = \underline{\mathrm{e}}$ or $p = \underline{\mathrm{a}}$; or
  2. Either $p = \underline{\mathrm{r}}$ or $p = \underline{\mathrm{w}}$, and $f_c(s)$ *dom* $f_o(o)$
  - Proof
    1. Immediate from definition of simple security condition and v' satisfying *ssc rel f*
    2. v' satisfies simple security condition means $f_c(s)$ *dom* $f_o(o)$, and for converse, $(s, o, p) \in b'$ satisfies *ssc rel f*, so v' satisfies simple security condition

Rules, States Preserving *-Property

- Let ω be set of *-property-preserving rules, state z_0 satisfies *-property. Then $\Sigma(R, D, W(\omega), z_0)$ satisfies *-property
- Let $v = (b, m, f, h)$ satisfy *-property. Let $(s, o, p) \notin b$, $b' = b \cup \{ (s, o, p) \}$, and $v' = (b', m, f, h)$. Then v' satisfies *-property iff one of the following holds:
  1. $p = \underline{e}$ or $p = \underline{a}$
  2. $p = \underline{r}$ or $p = \underline{w}$ and $f_c(s)$ *dom* $f_o(o)$

Rules, States Preserving ds-Property

- Let ω be set of ds-property-preserving rules, state z_0 satisfies ds-property. Then $\Sigma(R, D, W(\omega), z_0)$ satisfies ds-property
- Let $v = (b, m, f, h)$ satisfy ds-property. Let $(s, o, p) \notin b$, $b' = b \cup \{ (s, o, p) \}$, and $v' = (b', m, f, h)$. Then v' satisfies ds-property iff $p \in m[s, o]$.

Combining

- Let ρ be a rule and $\rho(r, v) = (d, v')$, where $v = (b, m, f, h)$ and $v' = (b', m', f', h')$. Then:
  1. If $b' \subseteq b$, $f' = f$, and v satisfies the simple security condition, then v' satisfies the simple security condition
  2. If $b' \subseteq b$, $f' = f$, and v satisfies the *-property, then v' satisfies the *-property
  3. If $b' \subseteq b$, $m[s, o] \subseteq m'[s, o]$ for all $s \in S$ and $o \in O$, and v satisfies the ds-property, then v' satisfies the ds-property

Proof

1. Suppose v satisfies simple security property.
   a) $b' \subseteq b$ and $(s, o, \underline{\text{r}}) \in b'$ implies $(s, o, \underline{\text{r}}) \in b$
   b) $b' \subseteq b$ and $(s, o, \underline{\text{w}}) \in b'$ implies $(s, o, \underline{\text{w}}) \in b$
   c) So $f_c(s)$ *dom* $f_o(o)$
   d) But $f' = f$
   e) Hence $f'_c(s)$ *dom* $f'_o(o)$
   f) So v' satisfies simple security condition

2, 3 proved similarly

Example Instantiation: Multics

- 11 rules affect rights:
  - set to request, release access
  - set to give, remove access to different subject
  - set to create, reclassify objects
  - set to remove objects
  - set to change subject security level
- Set of "trusted" subjects $S_T \subseteq S$
  - *-property not enforced; subjects trusted not to violate
- $\Delta(\rho)$ domain
  - determines if components of request are valid

get-read Rule

- Request $r = (get, s, o, \underline{\mathrm{r}})$
  - s gets (requests) the right to read o
- Rule is $\rho_1(r, v)$:

if $(r \neq \Delta(\rho_1))$ **then** $\rho_1(r, v) = (\underline{\mathrm{i}}, v)$;

else if $(f_s(s)\ dom\ f_o(o)$ **and** $[s \in S_T$ **or** $f_c(s)\ dom\ f_o(o)]$

and $r \in m[s, o])$

then $\rho_1(r, v) = (y, (b \cup \{ (s, o, \underline{\mathrm{r}}) \}, m, f, h))$;

else $\rho_1(r, v) = (\underline{\mathrm{n}}, v)$;

Security of Rule

- The get-read rule preserves the simple security condition, the *-property, and the ds-property
  - Proof
    - Let v satisfy all conditions. Let $\rho_1(r, v) = (d, v')$. If $v' = v$, result is trivial. So let $v' = (b \cup \{ (s_2, o, \underline{\mathrm{r}}) \}, m, f, h)$.

Proof

- Consider the simple security condition.
  - From the choice of v', either $b' - b = \varnothing$ or $\{ (s_2, o, \underline{r}) \}$
  - If $b' - b = \varnothing$, then $\{ (s_2, o, \underline{r}) \} \in b$, so $v = v'$, proving that v' satisfies the simple security condition.
  - If $b' - b = \{ (s_2, o, \underline{r}) \}$, because the *get-read* rule requires that $f_c(s)$ *dom* $f_o(o)$, an earlier result says that v' satisfies the simple security condition.

Proof

- Consider the *-property.
  - Either $s_2 \in S_T$ or $f_c(s)$ *dom* $f_o(o)$ from the definition of *get-read*
  - If $s_2 \in S_T$, then s_2 is trusted, so *-property holds by definition of trusted and S_T.
  - If $f_c(s)$ *dom* $f_o(o)$, an earlier result says that v' satisfies the simple security condition.

Proof

- Consider the discretionary security property.
  - Conditions in the *get-read* rule require $\underline{r} \in m[s, o]$ and either $b' - b = \varnothing$ or $\{ (s_2, o, \underline{r}) \}$
  - If $b' - b = \varnothing$, then $\{ (s_2, o, \underline{r}) \} \in b$, so $v = v'$, proving that v' satisfies the simple security condition.
  - If $b' - b = \{ (s_2, o, \underline{r}) \}$, then $\{ (s_2, o, \underline{r}) \} \notin b$, an earlier result says that v' satisfies the ds-property.

give-read Rule

- Request $r = (s_1, give, s_2, o, \underline{\mathrm{r}})$
  - s_1 gives (request to give) s_2 the (discretionary) right to read o
  - Rule: can be done if giver can alter parent of object
    - If object or parent is root of hierarchy, special authorization required
- Useful definitions
  - $root(o)$: root object of hierarchy h containing o
  - $parent(o)$: parent of o in h (so $o \in h(parent(o))$)
  - $canallow(s, o, v)$: s specially authorized to grant access when object or parent of object is root of hierarchy
  - $m \wedge m[s, o] \leftarrow \underline{\mathrm{r}}$: access control matrix m with $\underline{\mathrm{r}}$ added to $m[s, o]$

give-read Rule

- Rule is $\rho_6(r, v)$:

  if $(r \neq \Delta(\rho_6))$ **then** $\rho_6(r, v) = (\underline{\mathrm{i}}, v)$;

  else if $([o \neq \mathit{root}(o)$ **and** $\mathit{parent}(o) \neq \mathit{root}(o)$ **and** $\mathit{parent}(o) \in b(s_1{:}\underline{\mathrm{w}})]$ **or**

  $[\mathit{parent}(o) = \mathit{root}(o)$ **and** $\mathit{canallow}(s_1, o, v)\ ]$ **or**

  $[o = \mathit{root}(o)$ and $\mathit{canallow}(s_1, o, v)\ ])$

  then $\rho_6(r, v) = (y, (b, m \wedge m[s_2, o] \leftarrow \underline{\mathrm{r}}, f, h))$;

  else $\rho_1(r, v) = (\underline{\mathrm{n}}, v)$;

Security of Rule

- The *give-read* rule preserves the simple security condition, the *-property, and the ds-property
  - Proof: Let v satisfy all conditions. Let $\rho_1(r, v) = (d, v')$. If $v' = v$, result is trivial. So let $v' = (b, m[s_2, o] \leftarrow \underline{r}, f, h)$. So $b' = b$, $f' = f$, $m[x, y] = m'[x, y]$ for all $x \in S$ and $y \in O$ such that $x \neq s$ and $y \neq o$, and $m[s, o] \subseteq m'[s, o]$. Then by earlier result, v' satisfies the simple security condition, the *-property, and the ds-property.

Principle of Tranquility

- Raising object's security level
  - Information once available to some subjects is no longer available
  - Usually assume information has already been accessed, so this does nothing
- Lowering object's security level
  - The *declassification problem*
  - Essentially, a "write down" violating *-property
  - Solution: define set of trusted subjects that *sanitize* or remove sensitive information before security level lowered

Types of Tranquility

- Strong Tranquility
  - The clearances of subjects, and the classifications of objects, do not change during the lifetime of the system
- Weak Tranquility
  - The clearances of subjects, and the classifications of objects, do not change in a way that violates the simple security condition or the *-property during the lifetime of the system

Example

- DG/UX System
  - Only a trusted user (security administrator) can lower object's security level
  - In general, process MAC labels cannot change
    - If a user wants a new MAC label, needs to initiate new process
    - Cumbersome, so user can be designated as able to change process MAC label within a specified range

Controversy

- McLean:
  - "value of the BST is much overrated since there is a great deal more to security than it captures. Further, what is captured by the BST is so trivial that it is hard to imagine a realistic security model for which it does not hold."
  - Basis: given assumptions known to be non-secure, BST can prove a non-secure system to be secure

†-Property

- State (b, m, f, h) satisfies the †-property iff for each $s \in S$ the following hold:
  1. $b(s: \underline{\text{a}}) \neq \varnothing \Rightarrow [\forall o \in b(s: \underline{\text{a}})\ [\ f_c(s)\ dom\ f_o(o)\ ]\ ]$
  2. $b(s: \underline{\text{w}}) \neq \varnothing \Rightarrow [\forall o \in b(s: \underline{\text{w}})\ [\ f_o(o) = f_c(s)\ ]\ ]$
  3. $b(s: \underline{\text{r}}) \neq \varnothing \Rightarrow [\forall o \in b(s: \underline{\text{r}})\ [\ f_c(s)\ dom\ f_o(o)\ ]\ ]$
- Idea: for writing, subject dominates object; for reading, subject also dominates object
- Differs from *-property in that the mandatory condition for writing is reversed
  – For *-property, it's object dominates subject

Analogues

The following two theorems can be proved

- $\Sigma(R, D, W, z_0)$ satisfies the †-property relative to $S' \subseteq S$ for any secure state z_0 iff for every action $(r, d, (b, m, f, h), (b', m', f', h'))$, W satisfies the following for every $s \in S'$
  - Every $(s, o, p) \in b - b'$ satisfies the †-property relative to S'
  - Every $(s, o, p) \in b'$ that does not satisfy the †-property relative to S' is not in b
- $\Sigma(R, D, W, z_0)$ is a secure system if z_0 is a secure state and W satisfies the conditions for the simple security condition, the †-property, and the ds-property.

Problem

- This system is *clearly* non-secure!
  - Information flows from higher to lower because of the †-property

Discussion

- Role of Basic Security Theorem is to demonstrate that rules preserve security
- Key question: what is security?
  – Bell-LaPadula defines it in terms of 3 properties (simple security condition, *-property, discretionary security property)
  – Theorems are assertions about these properties
  – Rules describe changes to a *particular* system instantiating the model
  – Showing system is secure requires proving rules preserve these 3 properties

Rules and Model

- Nature of rules is irrelevant to model
- Model treats “security” as axiomatic
- Policy defines “security”
  - This instantiates the model
  - Policy reflects the requirements of the systems
- McLean’s definition differs from Bell-LaPadula
  - … and is not suitable for a confidentiality policy
- Analysts cannot prove “security” definition is appropriate through the model

System Z

- System supporting weak tranquility
- On *any* request, system downgrades *all* subjects and objects to lowest level and adds the requested access permission
  - Let initial state satisfy all 3 properties
  - Successive states also satisfy all 3 properties
- Clearly not secure
  - On first request, everyone can read everything

Reformulation of Secure Action

- Given state that satisfies the 3 properties, the action transforms the system into a state that satisfies these properties and eliminates any accesses present in the transformed state that would violate the property in the initial state, then the action is secure
- BST holds with these modified versions of the 3 properties

Reconsider System Z

- Initial state:
  - subject s, object o
  - C = {High, Low}, K = {All}
- Take:
  - $f_c(s)$ = (Low, {All}), f_o(o) = (High, {All})
  - $m[s, o]$ = { $\underline{\text{w}}$ }, and b = { (s, o, $\underline{\text{w}}$) }.
- s requests $\underline{\text{r}}$ access to o
- Now:
  - $f'_o(o)$ = (Low, {All})
  - $(s, o, \underline{\text{r}}) \in b'$, $m'[s, o] = \{\underline{\text{r}}, \underline{\text{w}}\}$

Non-Secure System Z

- As $(s, o, \underline{\text{r}}) \in b' - b$ and $f_o(o)$ *dom* $f_c(s)$, access added that was illegal in previous state
  - Under the new version of the Basic Security Theorem, System Z is not secure
  - Under the old version of the Basic Security Theorem, as $f'_c(s) = f'_o(o)$, System Z is secure

Response: What Is Modeling?

- Two types of models
  1. Abstract physical phenomenon to fundamental properties
  2. Begin with axioms and construct a structure to examine the effects of those axioms
- Bell-LaPadula Model developed as a model in the first sense
  – McLean assumes it was developed as a model in the second sense

Reconciling System Z

- Different definitions of security create different results
  - Under one (original definition in Bell-LaPadula Model), System Z is secure
  - Under other (McLean's definition), System Z is not secure

Key Points

- Confidentiality models restrict flow of information
- Bell-LaPadula models multilevel security
  - Cornerstone of much work in computer security
- Controversy over meaning of security
  - Different definitions produce different results