

**590J Lecture 21:
Access Control (contd)**

Review

_ Recall:

- Protection system is a description of conditions under which a system is secure
- P is the set of all protection states
- Q is the set of authorized protection states
 - $Q \sqsubset$ secure system
 - $P-Q \sqsubset$ insecure system
- Secure policies characterize the states of Q
- Security mechanisms ensure the system never enters P-Q

Review (contd)

- _ Access control matrix (A) relates
 - Objects (O) entities relevant to the protection state
 - Subjects (S) are active object
 - Rights (R) a subject has over an object; implementation dependent

_ Example:

	file_1	file_2	proc_1
proc_1	<i>r,w,x</i>	<i>r</i>	<i>r,w,x,own</i>
proc_2	<i>r</i>	<i>r,w</i>	<i>r</i>

Protection State Transitions

- _ Process execution causes the protection system states to change:

$$t_{i+1} : X_i \rightarrow X_{i+1}$$

- _ This implies the access control matrix representation must change via *commands*:

$$c_{i+1}(p_{i+1,1}, \dots, p_{i+1,m}) : X_i \rightarrow X_{i+1}$$

Primitive Commands

_ Harrison, Ruzzo, and Ullman define a set of six *primitive commands* that alter the ACM:

1. **create subject s**
 $a[s,o]$

2. **create object o**

3. **enter r into $a[s,o]$**

4. **delete r from**

5. **destroy subject s**

6. **destroy object o**

_ These primitive commands are used to construct more sophisticated commands

_ Recall that $S \sqsupseteq O$.

create subject s

- _ Precondition: $s \notin S$
- _ Postconditions: $S' = S \cup \{s\}$, $O' = O \cup \{s\}$,
 $(\forall y \in O')[a[s,y] = \{\}]$, $(\forall x \in S')[a[x,s] = \{\}]$,
 $(\forall x \in S)(\forall y \in O)[a[x,y] = a[x,y]]$
- _ This primitive creates a new subject s , which must not exist as an object before command execution. Note that no rights are added to the matrix.

create object o

- _ Precondition: $o \notin O$
- _ Postconditions: $S' = S$, $O' = O \cup \{s\}$,
 $(\forall x \in S')[a[x, o] = \{\}],$
 $(\forall x \in S)(\forall y \in O)[a[x, y] = a[x, y]]$
- _ This primitive creates a new object o , which must not exist as an object before command execution. Note that no rights are added to the matrix.

enter r into $a[s,o]$

- _ Precondition: $s \in S, o \in O$
- _ Postconditions: $S'=S, O'=O, a'[s,o] = a[s,o] \cup \{r\}, (\forall x \in S')(\forall y \in O')[(x,y) \neq (s,o) \rightarrow a'[x,y]=a[x,y]]$
- _ This command adds r to the set of rights at $a[s,o]$. If $r \in a[s,o]$ prior to the execution of the command, the behavior depends on the model instantiation.

delete r from $a[s,o]$

- _ Precondition: $s \in S, o \in O$
- _ Postconditions: $S'=S, O'=O, a'[s,o] = a[s,o] - \{r\}, (\forall x \in S')(\forall y \in O')[(x,y) \neq (s,o) \rightarrow a'[x,y] = a[x,y]]$
- _ This command removes r from the set of rights at $a[s,o]$. If $r \notin a[s,o]$ prior to the execution of the command, then the effect of the operation is null.

destroy subject s

- _ Precondition: $s \in S$
- _ Postconditions: $S' = S \setminus \{s\}$, $O' = O \setminus \{s\}$,
 $(\forall y \in O')[a[s,y] = \emptyset]$, $(\forall x \in S')[a[x,s] = \emptyset]$,
 $(\forall x \in S')(\forall y \in O')[a[x,y] = a[x,y]]$
- _ This primitive deletes the subject s and the column/row defined by s in A .

destroy object o

- _ Precondition: $o \in O$
- _ Postconditions: $S' = S$, $O' = O \setminus \{o\}$,
 $(\forall x \in S')[a[x, o] = \emptyset]$,
 $(\forall x \in S')(\forall y \in O')[a[x, y] = a[x, y]]$
- _ This primitive deletes the object o and removes the column defined by o from the matrix A .

Example: UNIX files

- _ Suppose a process p creates a file f with read and write permissions. Then A is updated with the following command:

command *create-file* (p, f)

create object f ;

enter *own* into $a[p, f]$;

enter r into $a[p, f]$;

enter w into $a[p, f]$;

end

Example: UNIX process

- Support a process p spawns a child process q . The following command updates the matrix A :

command *spawn-process* (p, q)

create subject q ;

enter *own* into $a[p, q]$;

enter r into $a[p, q]$;

enter w into $a[p, q]$;

enter r into $a[q, p]$;

enter w into $a[q, p]$;

end

interprocess signals



Example: Uni-operational commands

- _ Primitive commands are not meant to be used directly. Instead, a wrapper around them provides their functionality:

```
command make-owner (p, f)  
  enter own into a[p, f];  
end
```

Conditional Commands

- _ What if a process p wanted to give permission to read a file f to another process q ?
- _ Process p would have to have the rights to that file.
 - Principle of Attenuation of Privilege: A subject s_1 may not grant rights to another subject s_2 of an object o that it does not have those rights to.
- _ Conditional statements in commands allow specific preconditions to be satisfied.

Conditional Commands (contd)

_ Example: conjunction

```
command grant-read-file (p, f, q)  
  if r in a[p, f] and c in a[p, f] then  
    enter r into a[q, f];  
end
```

- _ Disjunctions and negations are not allowed.
- 'or' can be represented as two commands
 - absence of rights is not permitted.

The *own* Right

- _ The *own* right allows
 - a subject to grant rights to other (may be restricted)
 - self-referential right granting
- _ The owner is usually the creator of an object
- _ Semantics get tricky:
 - Can new owners delete objects?
 - Should ownership be transferred?
 - Who is responsible for the object?