

Outline for May 21, 2007

1. Greetings and felicitations!
2. Conditionals
 - a. True, false, and expressions (0, None are false, all else is true); not, or, and
 - b. if ... elif ... else
3. While loops; the rolldie20-for.py program
 - a. Sentry variable
4. For loops; the rolldie20-2.py program
 - a. range(*n*) and variants
5. Loops and strings: the strings_stuff.py program
 - a. Breaking a string into individual characters
 - b. Creating new strings; reverse a string