

Outline for June 1, 2007

1. Greetings and felicitations!
2. How to write a program: lab exercise #7
 - a. Program #3: Write a Tipper program where the user enters a restaurant bill total. The program should display two amounts: a 15-percent tip and a 20-percent tip.
3. How to write a program: class program design
 - b. Program #1: Is the input string a palindrome?
 - c. Program #2: Counting vowels
 - d. Program #3: Read in a number as input, and roll a 20-sided die that many times.