

Binary Tree

This reads words from the standard input, and sorts them in increasing ASCII order. It then prints the words.

```
/*
 * A Word Listing Program
 *
 * Problem:
 *   Given input, print all the words, one per line, and put
 *   line number in front of the word. A "word" is a maximal
 *   sequence of alphanumeric characters.
 *
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 */
#include <stdio.h>
#include <ctype.h>
#include <malloc.h>

/*
 * macros
 *
#define SZBUFFER      1024           /* max length of an input line */

/*
 * the tree node structure
 */
struct node {
    char *word;                  /* pointer to word being stored */
    int count;                  /* number of times word found */
    struct node *left;           /* points to left subtree */
    struct node *right;          /* points to right subtree */
};

#define N_NULL((struct node *) NULL)/* NULL node pointer */

/*
 * forward declarations (prototypes)
 */
struct node *ninsert(struct node *, char *);      /* insert word into tree */
void nprint(struct node *);                        /* print the tree */
struct node *nalloc(char *);                      /* create a new node */

/*
 * this is the main routine
 *
 * arguments:      ignored
 * return:         exits with 0
 * function:       read from stdin, break each line into words,
 *                 add words to binary tree, and when input ends
 *                 print the words, one per line, prefixed by count
 *
 * exceptions:    none
 */
void main(void)
```

```
{  
    char line[SZBUFFER];          /* input line */  
    char word[SZBUFFER];          /* word */  
    register int lineno = 0;       /* current line number */  
    register char *p;             /* current line position */  
    register char *w;             /* used to load line */  
    struct node *root;           /* root of the tree */  
  
/*  
 * read the file a line at a time  
 */  
while(fgets(line, 101, stdin) != NULL){  
    /*  
     * begin at the beginning of a new line  
     */  
    lineno++;  
    p = line;  
    /*  
     * loop until end of line  
     */  
    while(*p){  
        /*  
         * skip leading non-word stuff  
         */  
        while (*p && !isalnum(*p))  
            p++;  
        /*  
         * stopped at word; put it into word[]  
         */  
        w = word;  
        while(isalnum(*p))  
            *w++ = *p++;  
        *w = '\0';  
        /*  
         * insert it into tree  
         */  
        if (word[0])  
            root = ninsertroot, word);  
    }  
}  
  
/*  
 * print the tree  
 */  
nprint(root);  
  
/*  
 * say goodbye nicely  
 */  
exit(0);  
}  
  
***** the tree stuff *****/*
```

```
* nalloc: create a node
*
* arguments:      char *word  word to be inserted into tree
* return:         pointer to newly-created node
* output:         none
* exceptions:    no memory for node at word %s (returns N_NULL)
*                  no memory for word at word %s (returns N_NULL)
*/
struct node *nalloc(char *word)
{
    register struct node *n;           /* tmp ptr for new node */

    /*
     * allocate the node and space for the word
     */
    if ((n = malloc(sizeof(struct node))) == NULL){
        fprintf(stderr, "no memory for node at word %s\n", word);
        return(N_NULL);
    }
    if ((n->word = malloc(strlen(word) + 1) * sizeof(char))) == NULL{
        fprintf(stderr, "no memory for word at word %s\n", word);
        return(N_NULL);
    }
    /*
     * now set the components of the node and return success
     */
    (void) strcpy(n->word, word);
    n->count = 1;
    n->left = n->right = N_NULL;
    return(n);
}

/*
* ninser: insert a word into the binary tree
*
* arguments:      struct node *base      root of tree
*                  char *word          word to be inserted into tree
* return:         pointer to root of tree with word in it
* output:         none
* exceptions:    none
*/
struct node *ninser(struct node *base, char *word)
{
    register int cmp;           /* result of comparison */

    /*
     * see if we have no tree,
     * in which case the new node IS the tree
     */
    if (base == N_NULL)
        return(nalloc(word));
    /*
     * we have one -- where do we go
     */
}
```

```
if ((cmp = strcmp(word, base->word)) == 0){
    /* stay here */
    base->count++;
}
else if (cmp < 0){
    /* insert in left subtree */
    base->left = ninser(base->left, word);
}
else{
    /* insert in right subtree */
    base->right = ninser(base->right, word);
}
/*
 * return pointer to root of tree
 */
return(base);
}

/*
 * nprint: print the tree inorder
 *
 * arguments: struct node *base    root of tree
 * return:     nothing
 * output:     count and word, one per line, in order
 * exceptions: none
 */
void nprint(struct node *base)
{
/*
 * no tree means nothing to print
 */
if (base == N_NULL)
    return;
/*
 * print away!
 */
/* print left subtree */
nprint(base->left);
/* print node contents */
printf("%5d\t%s\n", base->count, base->word);
/* print right subtree */
nprint(base->right);
}
```