## Outline for April 9, 2008

## **Reading**: Text, §4.1, 4.3, 4.5, 4.6

- 1. Greetings and felicitations!
- 2. Processes in the kernel
  - a. Process control block
  - b. Process state
  - c. Process queues
  - d. Dispatcher
- 3. Parallelism
  - a. What and why?
  - b. Precdence constraint
  - c. Precedence graph
  - d. Process flow graph
  - e. Bernstein conditions
- 4. Basic constructs
  - a. fork, join, quit
  - b. parbegin, parend
- 5. Problem: bounded buffer without protection