Outline for April 21, 2008

Reading: *Text*, §4.7, 11

1. Greetings and felicitations!
2. Synchronization primitives *continued from last lecture*
   a. Monitors
   b. Event counters and sequencers
3. Synchronization primitives: non-shared memory
   a. Why?
   b. Interprocess communication (IPC): send, receive
   c. Blocking vs. non-blocking
   d. Capacity
   e. Identifying senders, receivers; naming
   f. Remote procedure calls (RPC): call, accept