## Outline for October 7, 2014

**Reading:** *text*, §3.1–3.2; paper [TL13]

- 1. Primitive operations
  - a. enter r into A[s, o]
  - b. delete r from A[s, o]
  - c. create subject s (note that  $\forall x[A[s', x] = A[x, s'] = \varnothing])$
  - d. create object o (note that  $\forall x[A[x, o'] = \emptyset]$ )
  - e. destroy subject s
  - f. destroy object o
- 2. Commands and examples
  - a. Regular command:  $create \cdot file$
  - b. Mono-operational command:  $make \cdot owner$
  - c. Conditional command:  $grant \cdot rights$
  - d. Bi<br/>conditional command:  $\mathit{grant} \cdot \mathit{read} \cdot \mathit{if} \cdot \mathit{r} \cdot \mathit{and} \cdot c$
  - e. Doing "or" of 2 conditions:  $grant \cdot read \cdot if \cdot r \cdot or \cdot c$
- 3. Miscellaneous points
  - a. Copy flag and right
  - b. Own as a distinguished right
  - c. Principle of attenuation of privilege
- 4. What is the safety question?
  - a. An unauthorized state is one in which a generic right r could be leaked into an entry in the ACM that did not previously contain r. An initial state is safe for r if it cannot lead to a state in which r could be leaked.
  - b. Question: in a given arbitrary protection system, is safety decidable?
- 5. Mono-operational case: there is an algorithm that decides whether a given mono-operational system and initial state is safe for a given generic right.
- 6. General case: It is undecidable whether a given state of a given protection system is safe for a given generic right.
  - a. Approach: represent Turing machine tape as access control matrix, transitions as commands
  - b. Reduce halting problem to it
- 7. Related results
  - a. The set of unsafe systems is recursively enumerable
  - b. Monotonicity: no delete or destroy primitive operations
  - c. The safety question for biconditional monotonic protection systems is undecidable.
  - d. The safety question for monoconditional monotonic protection systems is decidable.
  - e. The safety question for monoconditional protection systems without the destroy primitive operation is decidable.