Lecture 15 October 25, 2021

Sandboxes

- An environment in which actions are restricted in accordance with security policy
 - Limit execution environment as needed
 - Program not modified
 - Libraries, kernel modified to restrict actions
 - Modify program to check, restrict actions
 - Like dynamic debuggers, profilers

Example: Capsicum

- Framework developed to sandbox an application
- Capability provides fine-grained rights for accessing, manipulating underlying file
- To enter sandbox (capability mode), process issues cap_enter
- Given file descriptor, create capability with *cap_new*
 - Mask of rights indicates what rights are to be set; if capability exists, mask must be subset of rights in that capability
- At user level, library provides interface to start sandboxed process and delegate rights to it
 - All nondelegated file descriptors closed
 - Address space flushed
 - Socket returned to creator to enable it to communicate with new process

Example: Capsicum (con't)

- Global namespaces not available
 - So system calls that depend on that (like *open*(2)) don't work
 - Need to use a modified *open* that takes file descriptor for containing directory
 - Other system calls modified appropriately
 - System calls creating memory objects can create anonymous ones, not named ones (as those names are in global namespace)
- Subprocesses cannot escalate privileges
 - But a privileged process can enter capability mode
- All restrictions applied in kernel, not at system call interface

Program Confinement and TCB

- Confinement mechanisms part of trusted computing bases
 - On failure, less protection than security officers, users believe
 - "False sense of security"
- Must ensure confinement mechanism correctly implements desired security policy

Covert Channels

- Shared resources as communication paths
- Covert storage channel uses attribute of shared resource
 - Disk space, message size, etc.
- Covert timing channel uses temporal or ordering relationship among accesses to shared resource
 - Regulating CPU usage, order of reads on disk

Example Storage Channel

- Processes *p*, *q* not allowed to communicate
 - But they share a file system!
- Communications protocol:
 - *p* sends a bit by creating a file called *0* or *1*, then a second file called *send*
 - *p* waits until *send* is deleted before repeating to send another bit
 - q waits until file send exists, then looks for file 0 or 1; whichever exists is the bit
 - *q* then deletes *0*, *1*, and *send* and waits until *send* is recreated before repeating to read another bit

Example Timing Channel

- System has two VMs
 - Sending machine S, receiving machine R
- To send:
 - For 0, S immediately relinquishes CPU
 - For example, run a process that instantly blocks
 - For 1, S uses full quantum
 - For example, run a CPU-intensive process
- *R* measures how quickly it gets CPU
 - Uses real-time clock to measure intervals between access to shared resource (CPU)

Example Covert Channel

- Uses ordering of events; does not use clock
- Two VMs sharing disk cylinders 100 to 200
 - SCAN algorithm schedules disk accesses
 - One VM is *High* (*H*), other is *Low* (*L*)
- Idea: L will issue requests for blocks on cylinders 139 and 161 to be read
 - If read as 139, then 161, it's a 1 bit
 - If read as 161, then 139, it's a 0 bit

How It Works

- *L* issues read for data on cylinder 150
 - Relinquishes CPU when done; arm now at 150
- *H* runs, issues read for data on cylinder 140
 - Relinquishes CPU when done; arm now at 140
- *L* runs, issues read for data on cylinders 139 and 161
 - Due to SCAN, reads 139 first, then 161
 - This corresponds to a 1
- To send a 0, *H* would have issued read for data on cylinder 160

Analysis

- Timing or storage?
 - Usual definition \Rightarrow storage (no timer, clock)
- Modify example to include timer
 - L uses this to determine how long requests take to complete
 - Time to seek to 139 < time to seek to $161 \Rightarrow 1$; otherwise, 0
- Channel works same way
 - Suggests it's a timing channel; hence our definition

Noisy vs. Noiseless

- Noiseless: covert channel uses resource available only to sender, receiver
- Noisy: covert channel uses resource available to others as well as to sender, receiver
 - Idea is that others can contribute extraneous information that receiver must filter out to "read" sender's communication

Defending Against Covert Channels

- Add lots of noise
 - The idea is to prevent the receiver from being able to pick up the signal the sender is sending
- Make the events regular
 - Similar to adding noise, this hides the signal in the regularity

Vulnerability Classification

- Describe flaws from differing perspectives
 - Exploit-oriented
 - Hardware, software, interface-oriented
- Goals vary; common ones are:
 - Specify, design, implement computer system without vulnerabilities
 - Analyze computer system to detect vulnerabilities
 - Address any vulnerabilities introduced during system operation
 - Detect attempted exploitations of vulnerabilities

Example Flaws

- Use these to compare classification schemes
- First one: race condition (*xterm*)
- Second one: buffer overflow on stack leading to execution of injected code (*fingerd*)
- Both are very well known, and fixes available!
 - And should be installed everywhere ...

Flaw #1: xterm

- *xterm* emulates terminal under X11 window system
 - Must run as *root* user on UNIX systems
 - No longer universally true; reason irrelevant here
- Log feature: user can log all input, output to file
 - User names file
 - If file does not exist, *xterm* creates it, makes owner the user
 - If file exists, *xterm* checks user can write to it, and if so opens file to append log to it

File Exists

- Check that user can write to file requires special system call
 - Because *root* can append to any file, check in *open* will always succeed

Check that user can write to file "/usr/tom/X"
if (access("/usr/tom/X", W_OK) == 0){
 Open "/usr/tom/X" to append log entries
 if ((fd = open("/usr/tom/X", O_WRONLY|O_APPEND))< 0){
 /* handle error: cannot open file */
 }
</pre>

Problem

- Binding of file name "/usr/tom/X" to file object can change between first and second lines
 - left is at access; right is at open
 - Note file opened is not file checked



Flaw #2: fingerd

- Exploited by Internet Worm of 1988
 - Recurs in many places, even now
- *finger* client send request for information to server *fingerd* (*finger* daemon)
 - Request is name of at most 512 chars
 - What happens if you send more?

Buffer Overflow

- Extra chars overwrite rest of stack, as shown
- Can make those chars change return address to point to beginning of buffer
- If buffer contains small program to spawn shell, attacker gets shell on target system



Frameworks

- Goals dictate structure of classification scheme
 - Guide development of attack tool ⇒ focus is on steps needed to exploit vulnerability
 - Aid software development process ⇒ focus is on design and programming errors causing vulnerabilities
- Following schemes classify vulnerability as n-tuple, each element of n-tuple being classes into which vulnerability falls
 - Some have 1 axis; others have multiple axes

Research Into Secure Operating Systems (RISOS)

- Goal: aid computer, system managers in understanding security issues in OSes, and help determine how much effort required to enhance system security
- Attempted to develop methodologies and software for detecting some problems, and techniques for avoiding and ameliorating other problems
- Examined Multics, TENEX, TOPS-10, GECOS, OS/MVT, SDS-940, EXEC-8

Classification Scheme

- Incomplete parameter validation
- Inconsistent parameter validation
- Implicit sharing of privileged/confidential data
- Asynchronous validation/inadequate serialization
- Inadequate identification/authentication/authorization
- Violable prohibition/limit
- Exploitable logic error

Incomplete Parameter Validation

- Parameter not checked before use
- Example: emulating integer division in kernel (RISC chip involved)
 - Caller provided addresses for quotient, remainder
 - Quotient address checked to be sure it was in user's protection domain
 - Remainder address *not* checked
 - Set remainder address to address of process' level of privilege
 - Compute 25/5 and you have level 0 (kernel) privileges
- Check for type, format, range of values, access rights, presence (or absence)

Inconsistent Parameter Validation

- Each routine checks parameter is in proper format for that routine but the routines require different formats
- Example: each database record 1 line, colons separating fields
 - One program accepts colons, newlines as pat of data within fields
 - Another program reads them as field and record separators
 - This allows bogus records to be entered

Implicit Sharing of Privileged / Confidential Data

- OS does not isolate users, processes properly
- Example: file password protection
 - OS allows user to determine when paging occurs
 - Files protected by passwords
 - Passwords checked char by char; stops at first incorrect char
 - Position guess for password so page fault occurred between 1st, 2nd char
 - If no page fault, 1st char was wrong; if page fault, it was right
 - Continue until password discovered

Asynchronous Validation / Inadequate Serialization

- Time of check to time of use flaws, intermixing reads and writes to create inconsistencies
- Example: *xterm* flaw discussed earlier

Inadequate Identification / Authorization / Authentication

- Erroneously identifying user, assuming another's privilege, or tricking someone into executing program without authorization
- Example: OS on which access to file named "SYS\$*DLOC\$" meant process privileged
 - Check: can process access any file with qualifier name beginning with "SYS" and file name beginning with "DLO"?
 - If your process can access file "SYSA*DLOC\$", which is ordinary file, your process is privileged