# ECS 235B Module 57 Program Security

# Program Security Components

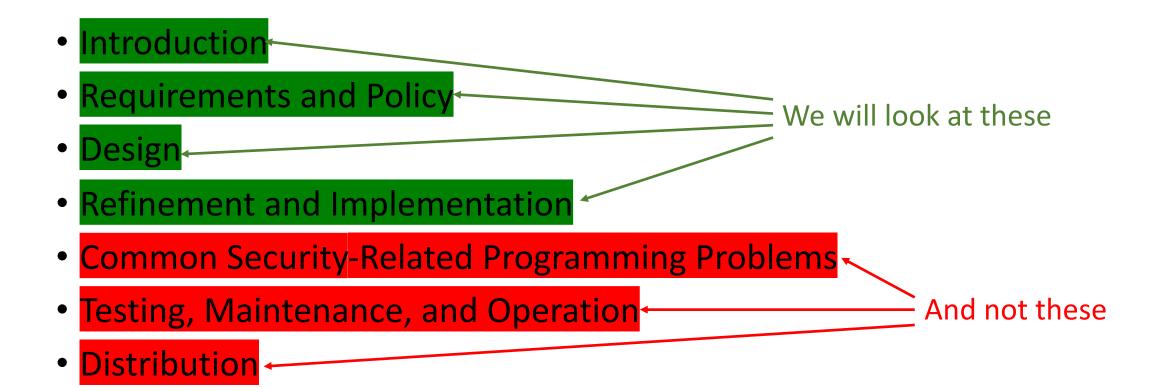
- Introduction
- Requirements and Policy
- Design
- Refinement and Implementation
- Common Security-Related Programming Problems
- Testing, Maintenance, and Operation
- Distribution

# Program Security Components

- Introduction
- Requirements and Policy
- Design
- Refinement and Implementation <sup>4</sup>
- Common Security-Related Programming Problems
- Testing, Maintenance, and Operation
- Distribution

We will look at these

# Program Security Components



#### Introduction

- Goal: implement program that:
  - Verifies user's identity
  - Determines if change of account allowed
  - If so, places user in desired role
- Similar to *su*(1) for UNIX and Linux systems
  - User supplies his/her password, not target account's
  - Like *sudo*(1) but offers different constraints

# Why?

- Eliminate password sharing problem
  - Role accounts under Linux are user accounts
  - If two or more people need access, *both* need role account's password
- Program solves this problem
  - Runs with *root* privileges
  - User supplies his/her password to authenticate
  - If access allowed, program spawns command interpreter with privileges of role account

#### Requirements

- 1. Access to role account based on user, location, time of request
- 2. Settings of role account's environment replaces corresponding settings of user's environment, but rest of user's environment preserved
- 3. Only *root* can alter access control information for access to role account

#### More Requirements

- 4. Mechanism provides restricted, unrestricted access to role account
  - Restricted: run only specified commands
  - Unrestricted: access command interpreter
- 5. Access to files, directories, objects owned by role account restricted to those authorized to use role account, users trusted to install system programs, *root*

### Threats

- Group 1: Unauthorized user (UU) accessing role accounts
  - 1. UU accesses role account as though authorized user
  - 2. Authorized user uses nonsecure channel to obtain access to role account, thereby revealing authentication information to UU
  - 3. UU alters access control information to gain access to role account
  - 4. Authorized user executes Trojan horse giving UU access to role account

# Relationships

threat	requirement	notes
1	1, 5	Restricts who can access role account, protects access control data
2	1	Restricts location from where user can access role account
3	3	Restricts change to trusted users
4	2, 4, 5	User's search path restricted to own or role account; only trusted users, role account can manipulate executables

ECS 235B, Foundations of Computer and Information

#### More Threats

- Group 2: Authorized user (AU) accessing role accounts
  - 5. AU obtains access to role account, performs unauthorized commands
  - 6. AU executes command that performs functions that user not authorized to perform
  - 7. AU changes restrictions on user's ability to obtain access to role account

# Relationships

threat	requirement	notes
5	4	Allows user restricted access to role account, so user can run only specific commands
6	2, 5	Prevent introduction of Trojan horse
7	3	<i>root</i> users trusted; users with access to role account trusted

# Design

- Framework for hooking modules together
  - User interface
  - High-level design
- Controlling access to roles and commands
  - Interface
  - Internals
  - Storage of access control data

### User Interface

- User wants unrestricted access or to run a specific command (restricted access)
- Assume command line interface
  - Can add GUI, etc. as needed
- Command

```
role role account [ command ]
```

where

- role\_account name of role account
- *command* command to be run (optional)

# High-Level Design

1.Obtain role account, command, user, location, time of day

- If command omitted, assume command interpreter (unrestricted access)
- 2. Check user allowed to access role account
  - a) at specified location;
  - b) at specified time; and
  - c) for specified command (or without restriction)
  - If user not, log attempt and quit

# High-Level Design (*con't*)

- 3. Obtain user, group information for role account; change privileges of process to role account
- 4. If user requested specific command, overlay process with command interpreter that spawns named command
- 5. If user requested unrestricted access, overlay process with command interpreter allowing interactive use

# Ambiguity in Requirements

- Requirements 1, 4 do not say whether command selection restricted by time, location
  - This design assumes it is
    - Backups may need to be run at 1AM and only 1AM
    - Alternate: assume restricted only by user, role; equally reasonable
  - Update requirement 4 to be: Mechanism provides restricted, unrestricted access to role account
    - Restricted: run only specified commands
    - Unrestricted: access command interpreter

Level of access (restricted, unrestricted) depends on user, role, time, location

### Access to Roles, Commands

- Module determines whether access to be allowed
  - If it can't get user, role, location, and/or time, error; return failure
- Interface: controls how info passed between module, caller
- Internal structure: how does module handle errors, access control data structures

#### Interface to Module

- Minimize amount of information being passed through interface
  - Follow standard ideas of information hiding
  - Module can get user, time of day, location from system
  - So, need pass only command (if any), role account name
- boolean accessok(role rname, command cmd)
  - *rname*: name of role
  - *cmd*: command (empty if unrestricted access desired)
  - returns *true* if access granted, *false* if not (or error)

#### Internals of Module

- Part 1: gather data to determine if access allowed
- Part 2: retrieve access control information from storage
- Part 3: compare two, determine if access allowed

#### Part 1

- Required:
  - user ID: who is trying to access role account
  - time of day: when is access being attempted
    - From system call to operating system
  - entry point: terminal or network connection
  - remote host: name of host from which user accessing local system (empty if on local system)
    - These make up location

#### Part 2

#### Obtain handle for access control file

• May be called a "descriptor"

#### • Contents of file is sequence of records:

- role account
  user names
  locations from which the role account can be accessed
  times when the role account can be accessed
  command and arguments
- Can list multiple commands, arguments in 1 record
  - If no commands listed, unrestricted access

#### Part 3

- Iterate through access control file
  - Retrieve next record
  - If no more records
    - Release handle
    - Return failure
  - Check role
    - If not a match, skip record (go back to top)
  - Check user name, location, time, command
    - If any does not match, skip record and go to top
  - Release handle
  - Return success

# Storing Access Control Data

- Sequence of records; what should contents of fields be?
  - Location: \*any\*, \*local\*, host, domain; operators not, or (',')
     \*local\*, control.fixit.com, .watchu.edu
  - User: \*any\*, user name; operators not, or (',') peter , paul , mary , joan , janis
  - Time: \*any\*, *time range*

Monday-Thursday 9a.m.-5p.m.

#### Time Representation

- Use ranges expressed (reasonably) normally
  - Mon-Thu 9AM-5PM
  - Any time between 9AM and 5PM on Mon, Tue, Wed, or Thu Mon 9AM-Thu 5PM
  - Any time between 9AM Monday and 5PM Thursday Apr 15 8AM-Sep 15 6PM
  - Any time from 8AM on April 15 to 6PM on September 15, on any year

### Commands

- Command plus arguments shown
  - /bin/install \*
  - Execute /bin/install with any arguments /bin/cp log /var/inst/log
  - Copy file log to /var/inst/log /usr/bin/id
  - Run program id with no arguments
- User need not supply path names, but commands used *must* be the ones with those path names

# Refinement and Implementation

- First-level refinement
- Second-level refinement
- Functions
  - Obtaining location
  - Obtaining access control record
  - Error handling in reading, matching routines

# First-Level Refinement

#### • Use pseudocode:

```
boolean accessok(role rname, command cmd);
stat ← false
user ← obtain user ID
timeday ← obtain time of day
entry ← obtain entry point (terminal line, remote host)
open access control file
repeat
rec ← get next record from file; EOF if none
if rec ≠ EOF then
stat ← match(rec, rname, cmd, user, timeday, entry)
until rec = EOF or stat = true
close access control file
return stat
```

# Check Sketch

- Interface right
- Stat (holds status of access control check) false until match made, then true
- Get user, time of day, location (entry)
- Iterates through access control records
  - Get next record
  - If there was one, sets stat to result of match
  - Drops out when stat true or no more records
- Close file, releasing handle
- Return stat

# Second-Level Refinement

- Map pseudocode to particular language, system
  - We'll use C, Linux (UNIX-like system)
  - Role accounts same as user accounts
- Interface decisions
  - User, role ID representation
  - Commands and arguments
  - Result

#### Users and Roles

- May be name (string) or uid\_t (integer)
  - In access control file, either representation okay
- If bogus name, can't be mapped to uid\_t
- Kernel works with uid\_t
  - So access control part needs to do conversion to uid\_t at some point
- Decision: represent all user, role IDs as uid\_t
- Note: no design decision relied upon representation of user, role accounts, so no need to revisit any

# Commands, Arguments, Result

- Command is program name (string)
- Argument is sequence of words (array of string pointers)
- Result is boolean (integer)

## Resulting Interface

int accessok(uid\_t rname, char \*cmd[]);

# Second-Level Refinement

- Obtaining user ID
- Obtaining time of day
- Obtaining location
- Opening access control file
- Processing records
- Cleaning up

# Obtaining User ID

- Which identity?
  - Effective ID: identifies privileges of process
    - Must be 0 (root), so not this one
  - Real ID: identifies user running process

```
userid = getuid();
```

# Obtain Time of Day

- Internal representation is seconds since epoch
  - On Linux, epoch is Jan 1, 1970 00:00:00

timeday = time(NULL);

### **Obtaining Location**

- System dependent
  - So we defer, encapsulating it in a function to be written later

```
entry = getlocation();
```

# **Opening Access Control File**

• Note error checking and logging

```
if ((fp = fopen(acfile, "r")) == NULL){
    logerror(errno, acfile);
    return(stat);
}
```

### Processing Records

- Internal record format not yet decided
  - Note use of functions to delay deciding this

# Cleaning Up

• Release handle by closing file

(void) fclose(fp);
return(stat);

## **Getting Location**

- On login, Linux writes user name, terminal name, time, and name of remote host (if any) in file *utmp*
- Every process may have associated terminal
- To get location information:
  - Obtain associated process terminal name
  - Open *utmp* file
  - Find record for that terminal
  - Get associated remote host from that record

## Security Problems

- If any untrusted process can alter *utmp* file, contents cannot be trusted
  - Several security holes came from this
- Process may have no associated terminal
- Design decision: if either is true, return meaningless location
  - Unless location in access control file is *any* wildcard, fails

#### getlocation() Outline

```
hostname getlocation()
  myterm ← name of terminal associated with process
  obtain utmp file access control list
  if any user other than root can alter it then
          return "*nowhere*"
  open utmp file
  repeat
          term ← get next record from utmp file; EOF if none
          if term \neq EOF and myterm = term then stat \leftarrow true
          else stat \leftarrow false
  until term = EOF or stat = true
  if host field in utmp record = empty then
                                                    host \leftarrow "localhost"
  else host ← host field of utmp record
  close utmp file
return host
```

### Access Control Record

- Consider match routine
  - User name is uid\_t (integer) internally
    - Easiest: require user name to be uid\_t in file
    - Problems: (1) human-unfriendly; (2) unless binary data recorded, still need to convert
    - Decision: in file, user names are strings (names or string of digits representing integer)
  - Location, set of commands strings internally
    - Decision: in file, represent them as strings

### Time Representation

- Here, time is an interval
  - May 30 means "any time on May 30", or "May 30 12AM-May 31 12AM
- Current time is integer internally
  - Easiest: require time interval to be two integers
  - Problems: (1) human-unfriendly; (2) unless binary data recorded, still need to convert
  - Decision: in file, time interval represented as string

### Record Format

• Here, *commands* is repeated once per command, and *numcommands* is number of *commands* fields

```
record
role rname
string userlist
string location
string timeofday
string commands[]
...
string commands[]
integer numcommands
end record;
```

• May be able to compute numcommands from record

# Error Handling

- Suppose syntax error or garbled record
- Error cannot be ignored
  - Log it so system administrator can see it
    - Include access control file name, line or record number
  - Notify user, or tell user why there is an error, different question
    - Can just say "access denied"
    - If error message, need to give access control file name, line number
  - Suggests error, log routines part of *accessok* module

## Key Points

- Security in programming best done by mimicing high assurance techniques
- Begin with requirements analysis and validation
- Map requirements to design
- Map design to implementation
  - Watch out for common vulnerabilities
- Test thoroughly
- Distribute carefully