# ECS 235B Module 24 Trust Models

### Trust Models

- Integrity models state conditions under which changes preserve a set of properties
  - So deal with the *preservation* of trustworthiness
- Trust models deal with confidence one can have in the initial values or settings
  - So deal with the *initial* evaluation of whether data can be trusted

### Definition of Trust

Anna *trusts* Bill if Anna believes, with a level of subjective probability, that Bill will perform a particular action, both before the action can be monitored (or independently of the capacity of being able to monitor it) and in a context in which it affects Anna's own action.

- Includes subjective nature of trust
- Captures idea that trust comes from a belief in what we do not monitor
- Leads to transitivity of trust

## Transitivity of Trust

*Transitivity of trust*: if Anna trusts Bill and Bill trusts Carole, then Anna trusts Carole

- Not always; depends on Anna's assessment of B's judgment
- Conditional transitivity of trust: A trusts C when
  - B recommends C to A;
  - A trusts B's recommendations;
  - A can make judgments about B's recommendations; and
  - Based on B's recommendation, A may trust C less than B does
- *Direct trust*: A trusts C because of A's observations and interactions
- Indirect trust: A trusts C because A accepts B's recommendation

# Types of Beliefs Underlying Trust

- Competence: A believes B competent to aid A in reaching goal
- Disposition: A believes B will actually do what A needs to reach goal
- *Dependence*: A believes she needs what B will do, depends on what B will do, or it's better to rely on B than not
- *Fulfillment*: A believes goal will be reached
- Willingness: A believes B has decided to do what A wants

# Evaluating Arguments about Trust (con't)

- *Persistence*: A believes B will not change B's mind before doing what A wants
- Self-confidence: A believes that B knows B can take the action A wants
- *Majority behavior*: A's belief that most people from B's community are trustworthy
- *Prudence*: Not trusting B poses unacceptable risk to A
- *Pragmatism*: A's current interests best served by trusting B

### Trust Management

- Use a language to express relationships about trust, allowing us to reason about trust
  - Evaluation mechanisms take data, trust relationships and provide a measure of trust about the entity or whether an action should or should not be taken
- Two basic forms
  - Policy-based trust management
  - Reputation-based trust management

### Policy-Based Trust Management

- Credentials instantiate policy rules
  - Credentials are data, so they too may be input to the rules
  - Trusted third parties often vouch for credentials
- Policy rules expressed in a policy language
  - Different languages for different goals
  - Expressiveness of language determines the policies it can express

### Example: Keynote

- Basic units
  - Assertions: describe actions allowed to possessors of credentials
    - Policy: statements about policy
    - Credential: statements about credentials
  - Action environment: attributes describing action associated with credentials
- Evaluator: takes set of policy assertions, set of credentials, action environment and determines if proposed action is consistent with policy

 Consider email domain: policy assertion authorizes holder of mastercred for all actions:

Authorizer: "POLICY" Licensees: "mastercred"

#### • Credential assertion:

• Compliance Value Set: { "\_MIN\_TRUST", "\_MAX\_TRUST" }

### Example: Results

• Evaluator given action environment:

\_ACTION\_AUTHORIZERS = "Alice" app\_domain = "RFC822-EMAIL" address = "snoopy@keynote.ucdavis.edu"

it satisfies policy, so returns \_MAX \_TRUST

• Evaluator given action environment:

\_ACTION\_AUTHORIZERS = "Bob" app\_domain = "RFC822-EMAIL" address = "opus@admin.ucdavis.edu"

it does not satisfy policy, so returns \_MIN\_TRUST

 Consider separation of duty: policy assertion delegates authority to pay invoices to entity with credential "fundmgrcred":

Authorizer: "POLICY" Licensee: "fundmgtcred" Conditions: (app domain == "INVOICE" && @dollars < 10000)

• Credential assertion (requires 2 signatures on any expenditure):

Signature: "signed"

• Compliance Value Set: { "Reject", "ApproveAndLog", "Approve" }

### Example 2: Results

• Evaluator given action environment:

\_ACTION\_AUTHORIZERS = "cred1,cred4" app\_domain = "INVOICE" dollars = "1000"

it satisfies first clause of condition, and so policy, so returns Approve

• Evaluator given action environment:

\_ACTION\_AUTHORIZERS = "cred1" app\_domain = "INVOICE" dollars = "1500"

it does not satisfy policy as too few Licensees, so returns Reject

### Example 2: Results

• Evaluator given action environment:

```
_ACTION_AUTHORIZERS = "cred1,cred2"
app_domain = "INVOICE"
dollars = "3541"
```

it satisfies second clause of condition, and so policy, so returns ApproveAndLog

• Evaluator given action environment:

```
_ACTION_AUTHORIZERS = "cred1,cred5"
app_domain = "INVOICE"
dollars = "8000"
```

it does not satisfy policy as amount too large, so returns Reject

### Reputation-Based Trust Management

- Use past behavior, information from other sources, to determine whether to trust an entity
- Some models distinguish between direct, indirect trust
- Trust category, trust values, agent's identification form *reputation*
- *Recommendation* is trust information containing at least 1 reputation
- Systems use many different types of metrics
  - Statistical models
  - Belief models (probabilities may not sum to 1, due to uncertainty in belief)
  - Fuzzy models (reasoning involves degrees of trustworthiness)

- Direct trust: -1 (untrustworthy), 1 to 4 (degrees of trust, increasing), 0 (canot make trust judgment)
- Indirect trust: -1, 0 (same as for direct trust), 1 to 4 (how close the judgment of recommender is to the entity being recommended to)

• Formula:

$$t(T, P) = tv(T)\prod_{i=1}^{n} \frac{tv(R_i)}{4}$$

where T is entity of concern, P trust path, tv(x) trust value of x, t(T,P) overall trust in T based on trust path P

- Amy wants Boris' recommendation about Danny so she asks him
  - Amy trusts Boris' recommendations with trust value 2 as his judgment is somewhat close to hers
- Boris doesn't know Danny, so he asks Carole
  - He trusts her recommendations with trust value 3
- Carole believes Danny is above average programmer, so she replies with a recommendation of 3
- Boris adds this to the end of the recommendation
- *P* is Amy—Boris—Carole—Danny, so  $R_1$  = Boris,  $R_2$  = Carole, *T* = Danny, so

*T*("Danny", *P*) = 3 x 
$$\frac{2}{4}$$
 x  $\frac{3}{4}$  = 1.125

- PeerTrust uses metric based on complaints
- $u \in P$  is a node in a peer-to-peer network
- $p(u, t) \in P$  is node that u interacts with in transaction t
- S(u,t) is amount of satisfaction u gets from p(u,t)
- *I*(*u*) is total number of transactions
- Trust value of u:  $T(u) = \sum_{t=1}^{I(u)} S(u,t)Cr(p(u,t))$
- Credibility of node x's feedback:  $Cr(x) = \sum_{t=1}^{I(x)} S(x,t) \frac{T(p(x,t))}{\sum_{y=1} I(x)T(p(x,y))}$
- So credibility of x depends on prior trust values

### Key Points

- Integrity policies deal with trust
  - As trust is hard to quantify, these policies are hard to evaluate completely
  - Look for assumptions and trusted users to find possible weak points in their implementation
- Biba based on multilevel integrity
- Clark-Wilson focuses on separation of duty and transactions