

Lecture 2, April 1

ECS 235B, Foundations of Computer and Information Security
Spring Quarter 2026

Attributes

- *attribute*: variable of a specific data type associated with an entity
- $att(o)$: set of attribute values associated with o , called the *attribute value tuple* of o
 - Each attribute is written $o.a_i$, with value v drawn from set Va_i
- *attribute predicate*: boolean expression built from attributes and constants with appropriate operation and relation symbols
 - Unary predicate: built from one attribute
 - Binary predicate: built from two attributes
 - Can have as many attributes in a predicate as needed
 - Example: $Alice.credit \geq \$100.00$

Attribute Based Access Control Matrix (ABAM)

- Change access control matrix so rows correspond to subjects and their attributes, and columns correspond to objects and their attributes
- Note access control matrix discussed previously is special case
 - Just make the attribute sets be empty

Primitive Operations

- **enter, delete** as before
- **create subject s with attribute tuple $att(s)$** : create subject s with given attribute tuple; additionally, add an identity attribute with a unique value
- **create object o with attribute tuple $att(o)$** : create object o with given attribute tuple; additionally, add an identity attribute with a unique value
- **destroy** as before except it also deletes. the associated attribute tuple
- **update attribute $o.a_i$** : update $att(o) = (v_1, \dots, v_i, \dots, v_n)$ to $att(o)' = (v_1, \dots, v_i', \dots, v_n)$, where $v_i, v_i' \in Va_i$, and $v_i \neq v_i'$

Commands

- Like previous commands, except that conditions may include attribute predicates
- Let p give q r rights over f , if p owns f and value of p 's attribute *jobcode* is between 3 and 5 inclusive

```
command grant.read.file.attribute.3to5( $p$ ,  $f$ ,  $q$ )  
  if own in  $A[p, f]$  and  $3 \leq p.\text{jobcode}$  and  $p.\text{jobcode} \leq 5$   
  then  
    enter  $r$  into  $A[q, f]$ ;  
end
```

What Is “Secure”?

- Adding a generic right r where there was not one is “leaking”
 - In what follows, a right leaks if it was not present *initially*
 - Alternately: not present *in the previous state* (not discussed here)
- If a system S , beginning in initial state s_0 , cannot leak right r , it is *safe with respect to the right r*
 - Otherwise it is called *unsafe with respect to the right r*

Safety Question

- Is there an algorithm for determining whether a protection system S with initial state s_0 is safe with respect to a generic right r ?
 - Here, “safe” = “secure” for an abstract model

Mono-Operational Commands

- Answer: *yes*

- Sketch of proof:

Consider minimal sequence of commands c_1, \dots, c_k to leak the right.

- Can omit **delete**, **destroy** (with some rewriting)

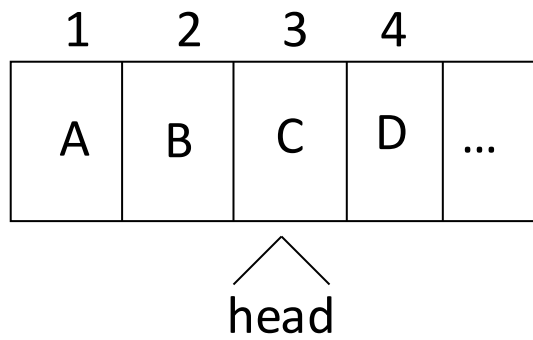
- Can merge all **creates** into one

Worst case: insert every right into every entry; with s subjects and o objects initially, and n rights, upper bound is $k \leq n(s+1)(o+1)+1$

General Case

- Answer: *no*
- Sketch of proof:
 - Reduce halting problem to safety problem
 - Turing Machine review:
 - Infinite tape in one direction
 - States K , symbols M ; distinguished blank b
 - Transition function $\delta(k, m) = (k', m', L)$ means in state k , symbol m on tape location replaced by symbol m' , head moves to left one square, and enters state k'
 - Halting state is q_f ; TM halts when it enters this state

Mapping

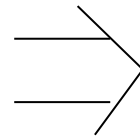
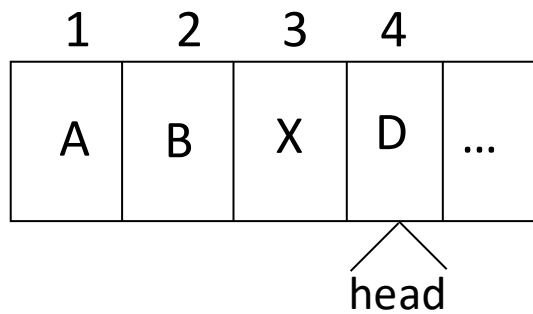


Current state is k

A transition table is shown, mapping states s_1, s_2, s_3, s_4 to the sequence A, B, C, D. The table has 6 columns and 6 rows. The first row contains s_1, s_2, s_3, s_4 in the second, third, fourth, and fifth columns. The first column contains s_1, s_2, s_3, s_4 in the second, third, fourth, and fifth rows. The cells contain the following text:

	s_1	s_2	s_3	s_4	
s_1	A	<i>own</i>			
s_2		B	<i>own</i>		
s_3			C k	<i>own</i>	
s_4				D <i>end</i>	

Mapping



	s_1	s_2	s_3	s_4	
s_1	A	<i>own</i>			
s_2		B	<i>own</i>		
s_3			X	<i>own</i>	
s_4				D k_1 end	

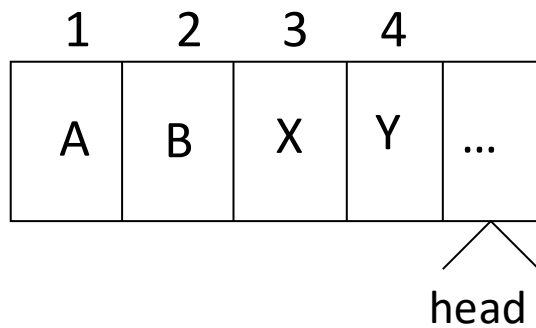
After $\delta(k, C) = (k_1, X, R)$
 where k is the current
 state and k_1 the next state

Command Mapping

- $\delta(k, C) = (k_1, X, R)$ at intermediate becomes

```
command  $c_{k,C}(s_3, s_4)$   
if own in  $A[s_3, s_4]$  and  $k$  in  $A[s_3, s_3]$  and  $C$  in  $A[s_3, s_3]$   
then  
  delete  $k$  from  $A[s_3, s_3]$  ;  
  delete  $C$  from  $A[s_3, s_3]$  ;  
  enter  $X$  into  $A[s_3, s_3]$  ;  
  enter  $k_1$  into  $A[s_4, s_4]$  ;  
end
```

Mapping



After $\delta(k_1, D) = (k_2, Y, R)$
where k_1 is the current
state and k_2 the next state

	s_1	s_2	s_3	s_4	s_5
s_1	A	<i>own</i>			
s_2		B	<i>own</i>		
s_3			X	<i>own</i>	
s_4				Y	<i>own</i>
s_5					<i>b k_2 end</i>

Command Mapping

- $\delta(k_1, D) = (k_2, Y, R)$ at end becomes

```
command crightmostk,c(s4, s5)  
if end in A[s4, s4] and k1 in A[s4, s4]  
    and D in A[s4, s4]  
then  
    delete end from A[s4, s4];  
    delete k1 from A[s4, s4];  
    delete D from A[s4, s4];  
    enter Y into A[s4, s4];  
    create subject s5;  
    enter own into A[s4, s5];  
    enter end into A[s5, s5];  
    enter k2 into A[s5, s5];  
end
```

Rest of Proof

- Protection system exactly simulates a TM
 - Exactly 1 *end* right in ACM
 - 1 right in entries corresponds to state
 - Thus, at most 1 applicable command
- If TM enters state q_f , then right has leaked
- If safety question decidable, then represent TM as above and determine if q_f leaks
 - Implies halting problem decidable, which we know is false
- Conclusion: safety question undecidable

Other Results

- Set of unsafe systems is recursively enumerable
- Without **create** primitive, safety question is complete in **P-SPACE**
- Without **destroy**, **delete** primitives, then safety question is undecidable
 - Systems are called “monotonic”
- Safety question for biconditional protection systems is decidable
- Safety question for monoconditional, monotonic protection systems is decidable
- Safety question for monoconditional protection systems with **create**, **enter**, **delete** (and no **destroy**) is decidable.

Take-Grant Protection Model

- A specific (not generic) system
 - Set of rules for state transitions
- Safety decidable, and in time linear with the size of the system
- Goal: find conditions under which rights can be transferred from one entity to another in the system

System

- objects (files, ...)
- subjects (users, processes, ...)
- ⊗ don't care (either a subject or an object)

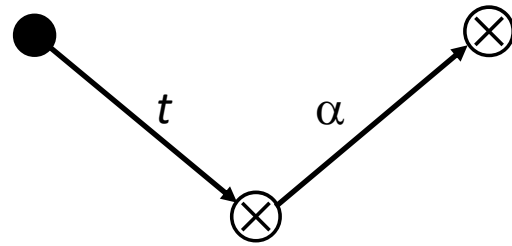
$G \vdash_x G'$ apply a rewriting rule x (witness) to G to get G'

$G \vdash^* G'$ apply a sequence of rewriting rules (witness) to G to get G'

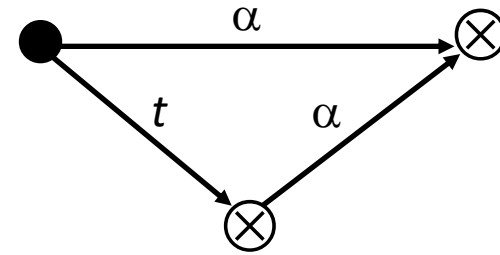
$R = \{ t, g, r, w, \dots \}$ set of rights

Rules

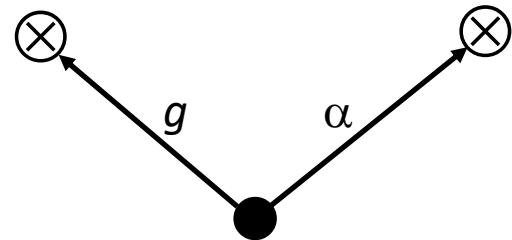
take



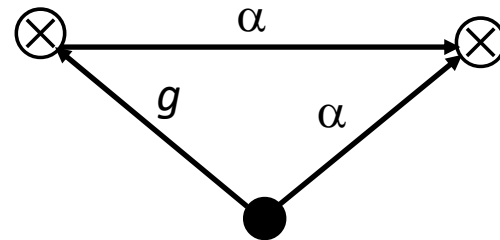
\vdash



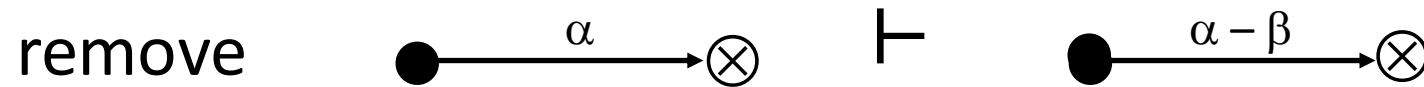
grant



\vdash

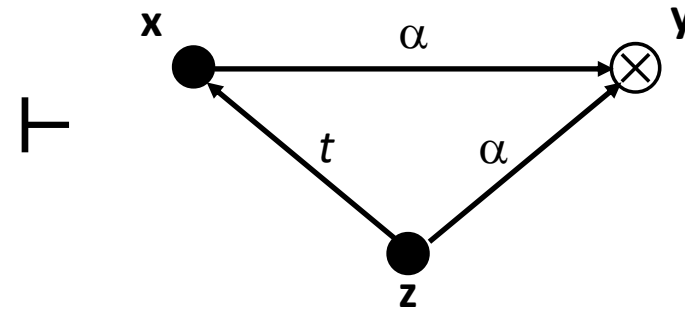
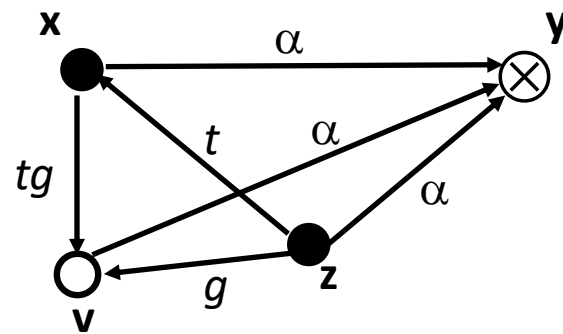


More Rules



These four rules are called the *de jure* rules

Symmetry



1. x creates (tg to new) v
2. z takes (g to v) from x
3. z grants (α to y) to v
4. x takes (α to y) from v

Similar result for grant

Islands

- *tg*-path: path of distinct vertices connected by edges labeled *t* or *g*
 - Call them “*tg*-connected”
- island: maximal *tg*-connected subject-only subgraph
 - Any right one vertex has can be shared with any other vertex

Initial, Terminal Spans

- *initial span* from **x** to **y**
 - **x** subject
 - *tg*-path between **x**, **y** with word in $\{\vec{t}^* \vec{g}\} \cup \{v\}$
 - Means **x** can give rights it has to **y**
- *terminal span* from **x** to **y**
 - **x** subject
 - *tg*-path between **x**, **y** with word in $\{\vec{t}^*\} \cup \{v\}$
 - Means **x** can acquire any rights **y** has

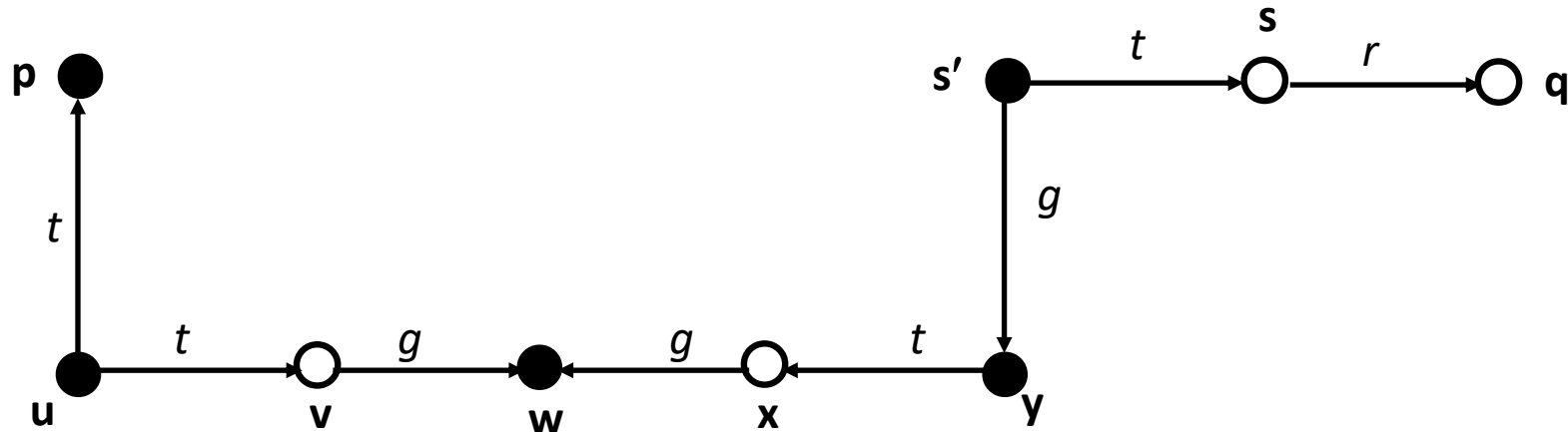
Bridges

- *bridge*: *tg*-path between subjects \mathbf{x} , \mathbf{y} , with associated word in

$$\{ \overrightarrow{t^*}, \overleftarrow{t^*}, \overrightarrow{t^*} \overleftarrow{g} \overleftarrow{t^*}, \overrightarrow{t^*} \overrightarrow{g} \overleftarrow{t^*} \}$$

- Rights can be transferred between the two endpoints
- *Not an island* as intermediate vertices must be objects
- Note bridges are initial spans, terminal spans, or a combination of the two going to the same object

Example



- islands $\{ \mathbf{p, u} \} \{ \mathbf{w} \} \{ \mathbf{y, s'} \}$
- bridges $\mathbf{uvw; wxy}$
- initial span \mathbf{p} (associated word \mathbf{v})
- terminal span $\mathbf{s's}$ (associated word $\vec{\mathbf{t}}$)

can•share Predicate

Definition:

- $can\bullet share(r, \mathbf{x}, \mathbf{y}, G_0)$ if, and only if, there is a sequence of protection graphs G_0, \dots, G_n such that $G_0 \vdash^* G_n$ using only *de jure* rules and in G_n there is an edge from \mathbf{x} to \mathbf{y} labeled r .

can•share Theorem

- *can•share*($r, \mathbf{x}, \mathbf{y}, G_0$) if, and only if, there is an edge from \mathbf{x} to \mathbf{y} labeled r in G_0 , or the following hold simultaneously:
 - There is an \mathbf{s} in G_0 with an \mathbf{s} -to- \mathbf{y} edge labeled r
 - There is a subject $\mathbf{x}' = \mathbf{x}$ or initially spans to \mathbf{x}
 - There is a subject $\mathbf{s}' = \mathbf{s}$ or terminally spans to \mathbf{s}
 - There are islands I_1, \dots, I_k connected by bridges, and \mathbf{x}' in I_1 and \mathbf{s}' in I_k

Outline of Proof

- \mathbf{s} has r rights over \mathbf{y}
- \mathbf{s}' acquires r rights over \mathbf{y} from \mathbf{s}
 - Definition of terminal span
- \mathbf{x}' acquires r rights over \mathbf{y} from \mathbf{s}'
 - Repeated application of sharing among vertices in islands, passing rights along bridges
- \mathbf{x}' gives r rights over \mathbf{y} to \mathbf{x}
 - Definition of initial span

Example Interpretation

- ACM is generic
 - Can be applied in any situation
- Take-Grant has specific rules, rights
 - Can be applied in situations matching rules, rights
- Question: what states can evolve from a system that is modeled using the Take-Grant Model?

Take-Grant Generated Systems

- Theorem: G_0 protection graph with 1 vertex, no edges; R set of rights.
Then $G_0 \vdash^* G$ iff:
 - G finite directed graph consisting of subjects, objects, edges
 - Edges labeled with nonempty subsets of R
 - At least one vertex in G has no incoming edges

Outline of Proof

\Rightarrow : By construction; G final graph in theorem

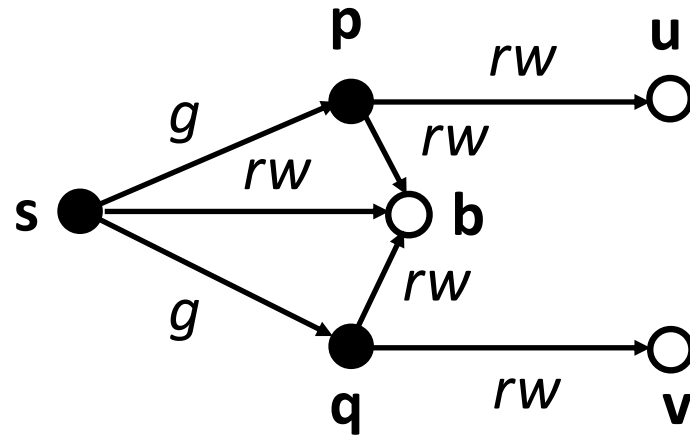
- Let $\mathbf{x}_1, \dots, \mathbf{x}_n$ be subjects in G
- Let \mathbf{x}_1 have no incoming edges
- Now construct G' as follows:
 1. Do “ \mathbf{x}_1 creates $(\alpha \cup \{g\}$ to) new subject \mathbf{x}_i ”
 2. For all $(\mathbf{x}_i, \mathbf{x}_j)$ where \mathbf{x}_i has a rights over \mathbf{x}_j , do “ \mathbf{x}_1 grants $(\alpha$ to $\mathbf{x}_j)$ to \mathbf{x}_i ”
 3. Let β be rights \mathbf{x}_i has over \mathbf{x}_j in G . Do “ \mathbf{x}_1 removes $((\alpha \cup \{g\} - \beta$ to) \mathbf{x}_j ”
- Now G' is desired G

Outline of Proof

\Leftarrow : Let \mathbf{v} be initial subject, and $G_0 \vdash^* G$

- Inspection of rules gives:
 - G is finite
 - G is a directed graph
 - Subjects and objects only
 - All edges labeled with nonempty subsets of R
- Limits of rules:
 - None allow vertices to be deleted so \mathbf{v} in G
 - None add incoming edges to vertices without incoming edges, so \mathbf{v} has no incoming edges

Example: Shared Buffer



- Goal: **p**, **q** to communicate through shared buffer **b** controlled by trusted entity **s**
 1. **s** creates ({*r*, *w*} to new object) **b**
 2. **s** grants ({*r*, *w*} to **b**) to **p**
 3. **s** grants ({*r*, *w*} to **b**) to **q**

can•steal Predicate

Definition:

- *can•steal*($r, \mathbf{x}, \mathbf{y}, G_0$) if, and only if, there is no edge from \mathbf{x} to \mathbf{y} labeled r in G_0 , and there exists a sequence of protection graphs G_0, G_1, \dots, G_n for which the following hold simultaneously:
 - a) There is an edge from \mathbf{x} to \mathbf{y} labeled r in G_n
 - b) There is a sequence of rule applications ρ_1, \dots, ρ_n such that $G_{i-1} \vdash G_i$ using ρ_i
 - c) For all vertices \mathbf{v} and \mathbf{w} in G_{i-1} , $1 \leq i < n$, if there is an edge from \mathbf{v} to \mathbf{y} labeled r in G_0 , then ρ_i is **not** of the form “ \mathbf{v} grants (r to \mathbf{y}) to \mathbf{w} ”

can•steal Theorem

can•steal($\alpha, \mathbf{x}, \mathbf{y}, G_0$) if, and only if, the following hold simultaneously:

- a) There is no edge from \mathbf{x} to \mathbf{y} labeled α in G_0
- b) There exists a subject \mathbf{x}' such that $\mathbf{x}' = \mathbf{x}$ or \mathbf{x}' initially spans to \mathbf{x}
- c) There exists a vertex \mathbf{s} with an edge labeled α to \mathbf{y} in G_0
- d) *can•share*($t, \mathbf{x}', \mathbf{s}, G_0$) holds

Outline of Proof

\Rightarrow : Assume conditions hold

- **x** subject
 - **x** gets t rights to **s**, then takes α to **y** from **s**
- **x** object
 - $can\bullet share(t, \mathbf{x}', \mathbf{s}, G_0)$ holds
 - If \mathbf{x}' has no α edge to **y** in G_0 , \mathbf{x}' takes (α to **y**) from **s** and grants it to **x**
 - If \mathbf{x}' has α edge to **y** in G_0 , \mathbf{x}' creates surrogate \mathbf{x}'' , gives it (t to **s**) and (g to \mathbf{x}''); then \mathbf{x}'' takes (α to **y**) and grants it to **x**

Outline of Proof

\Leftarrow : Assume $can\bullet steal(\alpha, \mathbf{x}, \mathbf{y}, G_0)$ holds

- First two conditions immediate from definition of $can\bullet steal$, $can\bullet share$
- Third condition immediate from theorem of conditions for $can\bullet share$
- Fourth condition: ρ minimal length sequence of rule applications deriving G_n from G_0 ; i smallest index such that $G_{i-1} \vdash G_i$ by rule ρ_i and adding α from some \mathbf{p} to \mathbf{y} in G_i
 - What is ρ_i ?

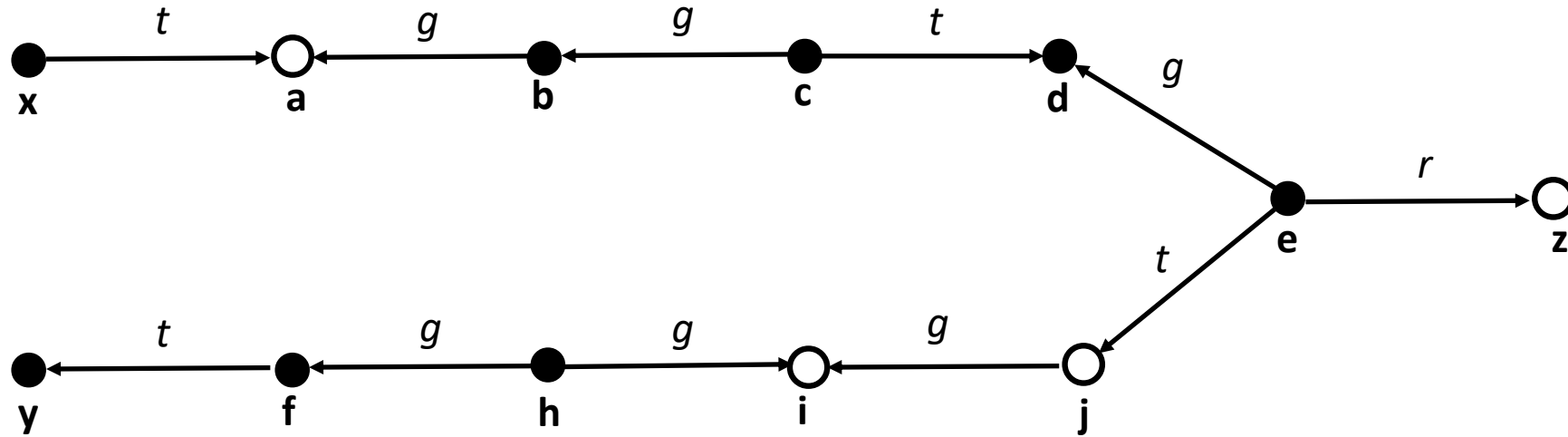
Outline of Proof

- Not remove or create rule
 - \mathbf{y} exists already
- Not grant rule
 - G_i first graph in which edge labeled α to \mathbf{y} is added, so by definition of *can•share*, cannot be grant
- take rule: so *can•share*($t, \mathbf{p}, \mathbf{s}, G_0$) holds
 - So is subject \mathbf{s}' such that $\mathbf{s}' = \mathbf{s}$ or terminally spans to \mathbf{s}
 - Sequence of islands with $\mathbf{x}' \in I_1$ and $\mathbf{s}' \in I_n$
- Derive witness to *can•share*($t, \mathbf{x}', \mathbf{s}, G_0$) that does not use “ \mathbf{s} grants (α to \mathbf{y}) to” anyone

Conspiracy

- Minimum number of actors to generate a witness for $can\bullet share(\alpha, \mathbf{x}, \mathbf{y}, G_0)$
- Access set describes the “reach” of a subject
- Deletion set is set of vertices that cannot be involved in a transfer of rights
- Build *conspiracy graph* to capture how rights flow, and derive actors from it

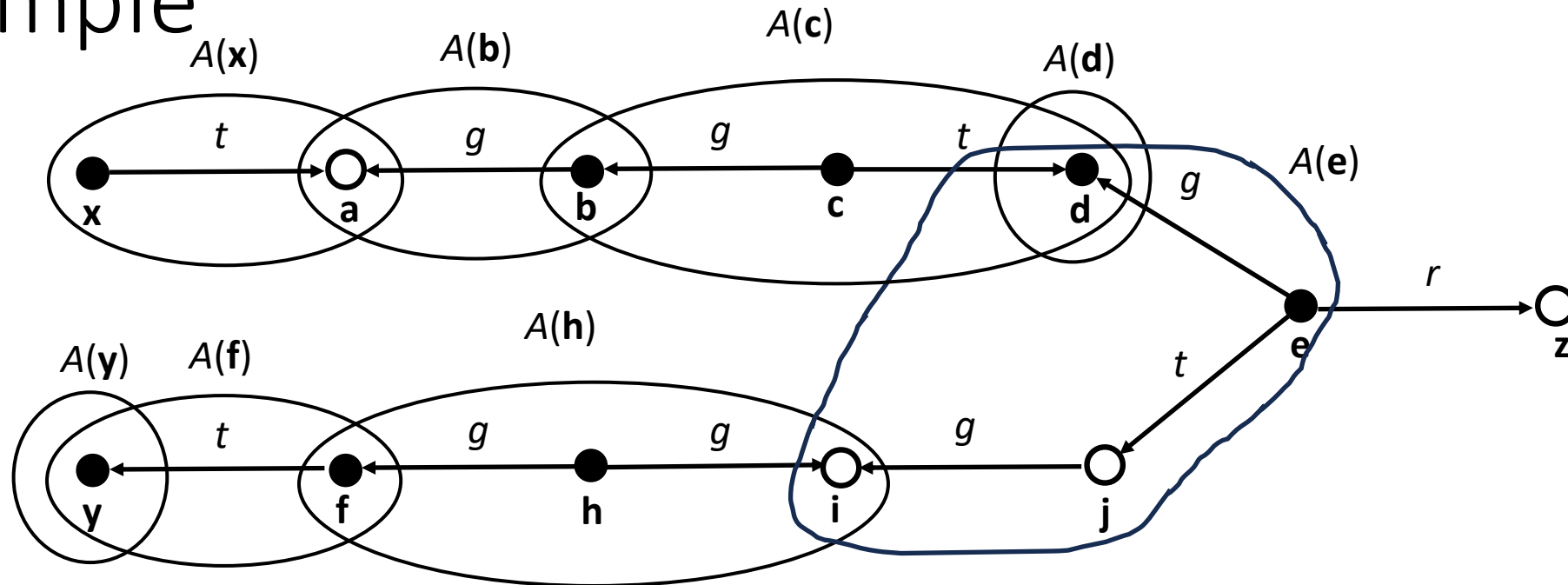
Example



Access Set

- *Access set $A(\mathbf{y})$ with focus \mathbf{y}* : set of vertices:
 - $\{ \mathbf{y} \}$
 - $\{ \mathbf{x} \mid \mathbf{y} \text{ initially spans to } \mathbf{x} \}$
 - $\{ \mathbf{x}' \mid \mathbf{y} \text{ terminally spans to } \mathbf{x}' \}$
- Idea is that focus can give rights to, or acquire rights from, a vertex in this set

Example



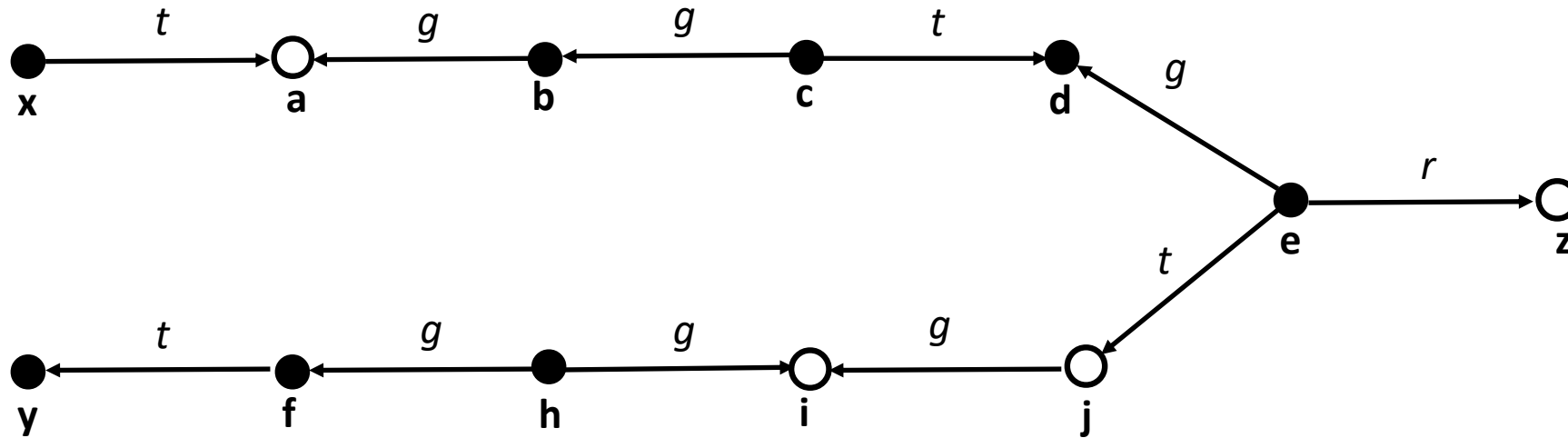
- $A(x) = \{x, a\}$
- $A(b) = \{b, a\}$
- $A(c) = \{c, b, d\}$
- $A(d) = \{d\}$

- $A(e) = \{e, d, i, j\}$
- $A(y) = \{y\}$
- $A(f) = \{f, y\}$
- $A(h) = \{h, f, i\}$

Deletion Set

- Deletion set $\delta(\mathbf{y}, \mathbf{y}')$: contains those vertices \mathbf{z} in $A(\mathbf{y}) \cap A(\mathbf{y}')$ such that:
 - \mathbf{y} initially spans to \mathbf{z} and \mathbf{y}' terminally spans to \mathbf{z} ; or
 - \mathbf{y} terminally spans to \mathbf{z} and \mathbf{y}' initially spans to \mathbf{z} ; or
 - $\mathbf{z} = \mathbf{y}$; or
 - $\mathbf{z} = \mathbf{y}'$
- Idea is that rights can be transferred between \mathbf{y} and \mathbf{y}' if this set non-empty

Example



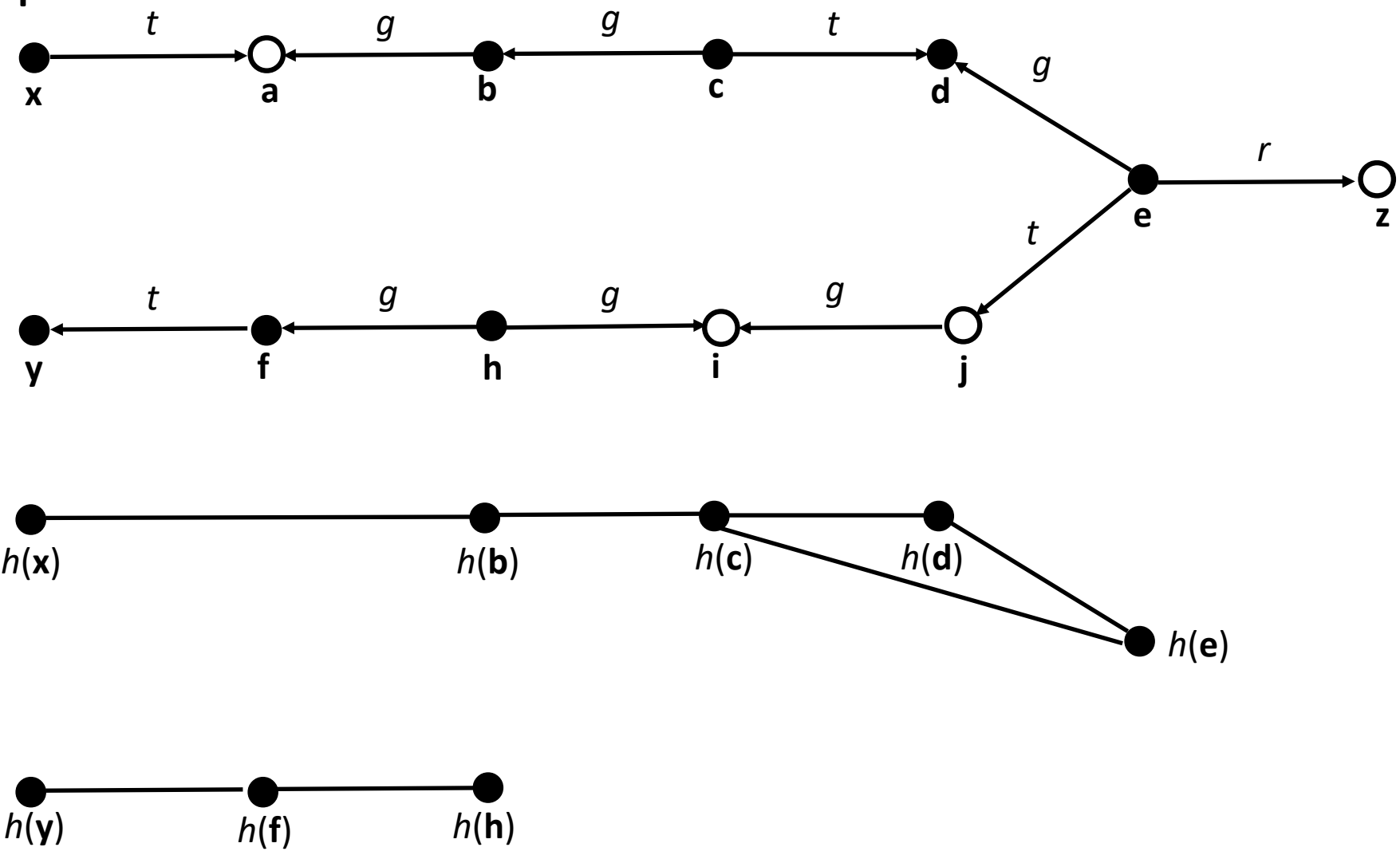
- $\delta(\mathbf{x}, \mathbf{b}) = \{ \mathbf{a} \}$
- $\delta(\mathbf{b}, \mathbf{c}) = \{ \mathbf{b} \}$
- $\delta(\mathbf{c}, \mathbf{d}) = \{ \mathbf{d} \}$
- $\delta(\mathbf{c}, \mathbf{e}) = \{ \mathbf{d} \}$

- $\delta(\mathbf{d}, \mathbf{e}) = \{ \mathbf{d} \}$
- $\delta(\mathbf{y}, \mathbf{f}) = \{ \mathbf{y} \}$
- $\delta(\mathbf{h}, \mathbf{f}) = \{ \mathbf{f} \}$

Conspiracy Graph

- Abstracted graph H from G_0 :
 - Each subject $\mathbf{x} \in G_0$ corresponds to a vertex $h(\mathbf{x}) \in H$
 - If $\delta(\mathbf{x}, \mathbf{y}) \neq \emptyset$, there is an edge between $h(\mathbf{x})$ and $h(\mathbf{y})$ in H
- Idea is that if $h(\mathbf{x}), h(\mathbf{y})$ are connected in H , then rights can be transferred between \mathbf{x} and \mathbf{y} in G_0

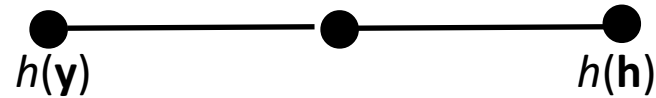
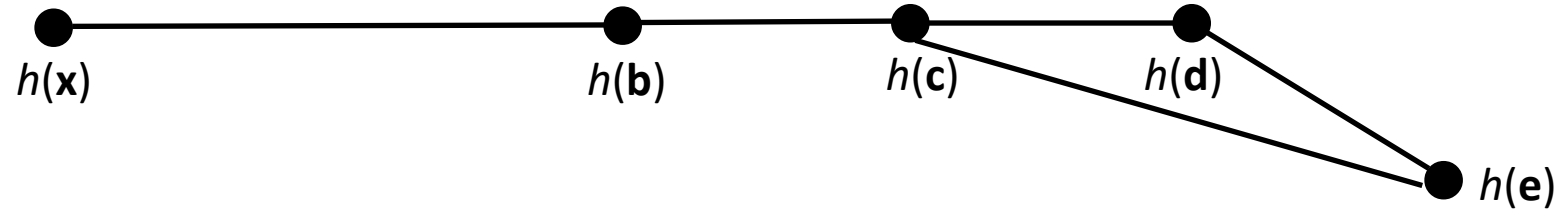
Example



Results

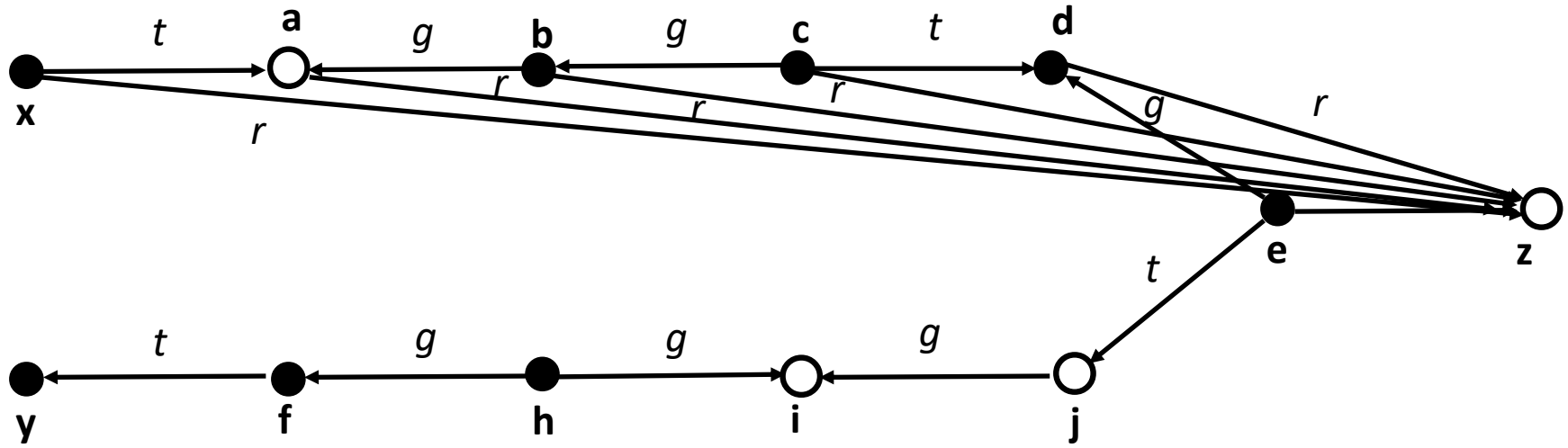
- $I(\mathbf{x})$: $h(\mathbf{x})$, all vertices $h(\mathbf{y})$ such that \mathbf{y} initially spans to \mathbf{x}
- $T(\mathbf{x})$: $h(\mathbf{x})$, all vertices $h(\mathbf{y})$ such that \mathbf{y} terminally spans to \mathbf{x}
- Theorem: $can_share(\alpha, \mathbf{x}, \mathbf{y}, G_0)$ iff there exists a path from some $h(\mathbf{p})$ in $I(\mathbf{x})$ to some $h(\mathbf{q})$ in $T(\mathbf{y})$
- Theorem: n vertices on shortest path between $h(\mathbf{p}), h(\mathbf{q})$ in above theorem; n conspirators necessary and sufficient to witness

Example: Conspirators



- $I(\mathbf{x}) = \{ h(\mathbf{x}) \}$, $T(\mathbf{z}) = \{ h(\mathbf{e}) \}$
- Path between $h(\mathbf{x})$, $h(\mathbf{e})$ so *can* • $share(r, \mathbf{x}, \mathbf{z}, G_0)$
- Shortest path between $h(\mathbf{x})$, $h(\mathbf{e})$ has 4 vertices
 \Rightarrow Conspirators are **e, c, b, x**

Example: Witness



- 1. **e** grants (*r* to **z**) to **d**
- 2. **c** takes (*r* to **z**) from **d**
- 3. **c** grants (*r* to **z**) to **b**
- 4. **b** grants (*r* to **z**) to **a**
- 5. **x** takes (*r* to **z**) from **a**