

# Lecture 25, June 1, 2026

ECS 235B, Foundations of Computer and Information Security  
Spring Quarter 2026

# Example: Visual Audit Browser

- Frame Visualizer
  - Generates graphical representation of logs
- Movie Maker
  - Generates sequence of graphs, each event creating a new graph suitably modified
- Hypertext Generator
  - Produces page per user, page per modified file, summary and index pages
- Focused Audit Browser
  - Enter node name, displays node, incident edges, and nodes at end of edges

# Example Use

- File changed
  - Use focused audit browser
    - Changed file is initial focus
    - Edges show which processes have altered file
  - Focus on suspicious process
    - Iterate through nodes until method used to gain access to system determined
- Question: is masquerade occurring?
  - Auditor knows audit UID of attacker

# Tracking Attacker

- Use hypertext generator to get all audit records with that UID
  - Now examine them for irregular activity
  - Frame visualizer may help here
  - Once found, work forward to reconstruct activity
- For non-technical people, use movie maker to show what happened
  - Helpful for law enforcement authorities especially!

# Example: MieLog

- Computes counts of single words, word pairs
  - Auditor defines “threshold count”
  - MieLog colors data with counts higher than threshold
- Display uses graphics and text together
  - Tag appearance frequency area: colored based on frequency (*e.g.*, red is rare)
  - Time information area: bar graph showing number of log entries in that period of time; click to get entries
  - Outline of message area: outline of log messages, colored to match tag appearance frequency area
  - Message in text area: displays log entry under study

# Example Use

- Auditor notices unexpected gap in time information area
  - No log entries during that time!?!?
- Auditor focuses on log entries before, after gap
  - Wants to know why logging turned off, then turned back on
- Color of words in entries helps auditor find similar entries elsewhere and reconstruct patterns

# Key Points

- Logging is collection and recording; audit is analysis
- Need to have clear goals when designing an audit system
- Auditing should be designed into system, not patched into system after it is implemented
- Browsing through logs helps auditors determine completeness of audit (and effectiveness of audit mechanisms!)

# Review: What Is “Secure”?

- Adding a generic right  $r$  where there was not one is “leaking”
  - In what follows, a right leaks if it was not present *initially*
  - Alternately: not present *in the previous state* (not discussed here)
- If a system  $S$ , beginning in initial state  $s_0$ , cannot leak right  $r$ , it is *safe with respect to the right  $r$* 
  - Otherwise it is called *unsafe with respect to the right  $r$*

# Safety Question

- Is there an algorithm for determining whether a protection system  $S$  with initial state  $s_0$  is safe with respect to a generic right  $r$ ?
  - Here, “safe” = “secure” for an abstract model

# Mono-Operational Commands

- Answer: *yes*

- Sketch of proof:

Consider minimal sequence of commands  $c_1, \dots, c_k$  to leak the right.

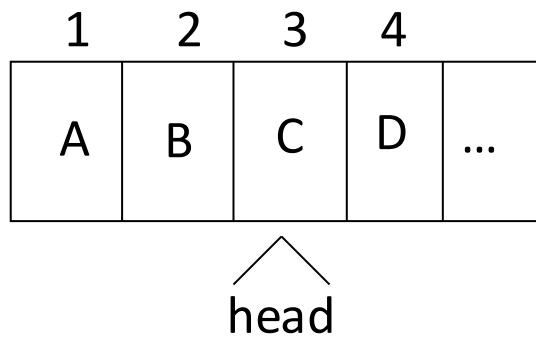
- Can omit **delete**, **destroy** (with some rewriting)
- Can merge all **creates** into one

Worst case: insert every right into every entry; with  $s$  subjects and  $o$  objects initially, and  $n$  rights, upper bound is  $k \leq n(s+1)(o+1)+1$

# General Case

- Answer: *no*
- Sketch of proof:
  - Reduce halting problem to safety problem
  - Turing Machine review:
    - Infinite tape in one direction
    - States  $K$ , symbols  $M$ ; distinguished blank  $b$
    - Transition function  $\delta(k, m) = (k', m', L)$  means in state  $k$ , symbol  $m$  on tape location replaced by symbol  $m'$ , head moves to left one square, and enters state  $k'$
    - Halting state is  $q_f$ ; TM halts when it enters this state

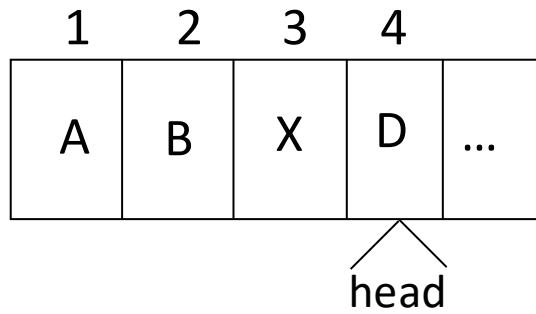
# Mapping



Current state is  $k$

	$s_1$	$s_2$	$s_3$	$s_4$	
$s_1$	A	<i>own</i>			
$s_2$		B	<i>own</i>		
$s_3$			C $k$	<i>own</i>	
$s_4$				D <i>end</i>	

# Mapping



After  $\delta(k, C) = (k_1, X, R)$   
where  $k$  is the current  
state and  $k_1$  the next state

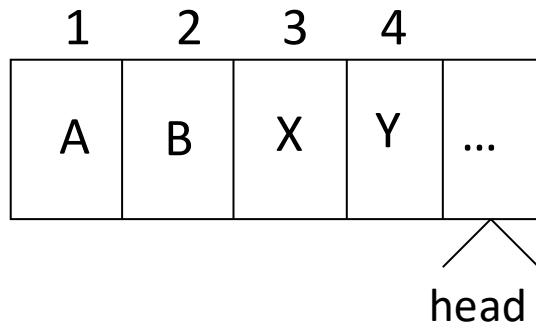
	$s_1$	$s_2$	$s_3$	$s_4$	
$s_1$	A	<i>own</i>			
$s_2$		B	<i>own</i>		
$s_3$			X	<i>own</i>	
$s_4$				D $k_1$ end	

# Command Mapping

- $\delta(k, C) = (k_1, X, R)$  at intermediate becomes

```
command  $c_{k,C}(s_3, s_4)$   
if own in  $A[s_3, s_4]$  and  $k$  in  $A[s_3, s_3]$  and  $C$  in  $A[s_3, s_3]$   
then  
    delete  $k$  from  $A[s_3, s_3]$  ;  
    delete  $C$  from  $A[s_3, s_3]$  ;  
    enter  $X$  into  $A[s_3, s_3]$  ;  
    enter  $k_1$  into  $A[s_4, s_4]$  ;  
end
```

# Mapping



After  $\delta(k_1, D) = (k_2, Y, R)$   
where  $k_1$  is the current  
state and  $k_2$  the next state

	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$
$s_1$	A	<i>own</i>			
$s_2$		B	<i>own</i>		
$s_3$			X	<i>own</i>	
$s_4$				Y	<i>own</i>
$s_5$					<i>b k<sub>2</sub> end</i>

# Command Mapping

- $\delta(k_1, D) = (k_2, Y, R)$  at end becomes

```
command crightmostk,c(s4, s5)  
if end in A[s4, s4] and k1 in A[s4, s4]  
    and D in A[s4, s4]  
then  
    delete end from A[s4, s4];  
    delete k1 from A[s4, s4];  
    delete D from A[s4, s4];  
    enter Y into A[s4, s4];  
    create subject s5;  
    enter own into A[s4, s5];  
    enter end into A[s5, s5];  
    enter k2 into A[s5, s5];  
end
```

# Rest of Proof

- Protection system exactly simulates a TM
  - Exactly 1 *end* right in ACM
  - 1 right in entries corresponds to state
  - Thus, at most 1 applicable command
- If TM enters state  $q_f$ , then right has leaked
- If safety question decidable, then represent TM as above and determine if  $q_f$  leaks
  - Implies halting problem decidable, which we know is false
- Conclusion: safety question undecidable

# Other Results

- Set of unsafe systems is recursively enumerable
- Without **create** primitive, safety question is complete in **P-SPACE**
- Without **destroy**, **delete** primitives, then safety question is undecidable
  - Systems are called “monotonic”
- Safety question for biconditional protection systems is decidable
- Safety question for monoconditional, monotonic protection systems is decidable
- Safety question for monoconditional protection systems with **create**, **enter**, **delete** (and no **destroy**) is decidable.

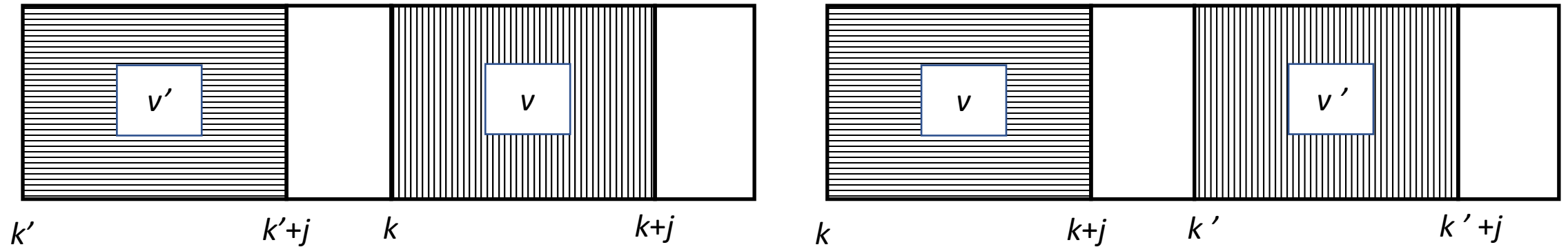
# Theory of Viruses

- Is there a single algorithm that detects computer viruses precisely?
  - Need to define viruses in terms of Turing machines
  - See if we can map the halting problem into that algorithm

# Step 1: Virus

- $T$  Turing machine
  - $s_v$  distinguished state of  $T$
- $V$  sequence of symbols on machine tape
- For every  $v \in V$ , when  $T$  lies at the beginning of  $v$  in tape square  $k$ , suppose that after some number of instructions are executed, a sequence  $v' \in V$  lies on the tape beginning at location  $k'$ , where either  $k + |v| \leq k'$  or  $k' + |v| \leq k$ .
- $(T, V)$  is a *viral set* and the elements of  $V$  are computer viruses.

# In A Picture



- Virus  $v$  can copy another element of  $V$  either before or after itself on the tape
  - May not overwrite itself
  - Before at left, after at right

# Theorem

- It is undecidable whether an arbitrary program contains a computer virus
- Terms in Proof:
  - $T$  defines Turing machine
  - $V$  defines sequence of tape symbols
  - $A, B \in M$  (tape symbols)
  - $q_i \in K$  for  $i \geq 1$  (states)
  - $a, b, i, j$  non-negative integers
  - $\delta: K \times M \rightarrow K \times M \times \{L, R, -\}$  (transition function;  $-$  is no motion)

# Overview of Argument

- Arbitrary  $T$ , sequence  $S$  of symbols on tape
- Construct second Turing machine  $T'$ , tape  $V$ , such that when  $T$  halts on  $S$ ,  $V$  and  $T'$  create copy of  $S$  on tape
- $T'$  replicates  $S$  iff  $T$  halts on  $S$ 
  - Recall replicating program is a computer virus
- So there is a procedure deciding if  $(T', V)$  is a viral set iff there is a procedure that determines if  $T$  halts on  $S$ 
  - That is, if the halting problem is solvable

# Proof

- Abbreviation for  $\delta$ :

$$\delta(q_a, y) = (q_a, y, L) \text{ when } y \neq A$$

means all definitions of  $\delta$  where:

- First element (current state) is  $q_a$
- Second element (tape symbol) is anything other than  $A$
- Third element is  $L$  (left head motion)

# Abbreviations

- $LS(q_a, x, q_b)$ 
  - In state  $q_a$ , move head left until square with symbol  $x$
  - Enter state  $q_b$
  - Head remains over symbol  $x$
- $RS(q_a, x, q_b)$ 
  - In state  $q_a$ , move head right until square with symbol  $x$
  - Enter state  $q_b$
  - Head remains over symbol  $x$

# Abbreviations

- $LS(q_a, x, q_b)$ 
  - $\delta(q_a, x) = (q_b, x, -)$
  - $\delta(q_a, y) = (q_a, y, L)$  when  $y \neq x$
- $RS(q_a, x, q_b)$ 
  - $\delta(q_a, x) = (q_b, x, -)$
  - $\delta(q_a, y) = (q_a, y, R)$  when  $y \neq x$

# Abbreviation

- *COPY*( $q_a, x, y, z, q_b$ )
  - In state  $q_a$ , move head right until square with symbol  $x$
  - Copy symbols on tape until next square with symbol  $y$
  - Place copy after first symbol  $z$  following  $y$
  - Enter state  $q_b$

# Idea of Actions

- Put marker ( $A$ ) over initial symbol
- Move to where to write it ( $B$ )
- Write it and mark location of next symbol (move  $B$  down one)
- Go back and overwrite marker  $A$  with symbol
- Iterate until  $V$  copied
  - Note:  $A, B$  symbols that do not occur in  $V$

# Abbreviation

$$RS(q_a, x, q_{a+i})$$

$$\delta(q_{a+i}, x) = (q_{a+i+1}, A, -)$$

- Move head over  $x$ , replace with marker  $A$

$$RS(q_{a+i+1}, y, q_{a+i+2})$$

$$RS(q_{a+i+2}, z, q_{a+i+3})$$

- Skip to where segment is to be copied

$$\delta(q_{a+i+3}, z) = (q_{a+i+4}, z, R)$$

$$\delta(q_{a+i+4}, u) = (q_{a+i+5}, B, -) \text{ for any } u \in M$$

- Mark next square with  $B$

# More

- $LS(q_{a+i+5}, A, q_{a+i+6})$
- $\delta(q_{a+i+6}, A) = (q_{a+i+7}, x, -)$ 
  - Put  $x$  (clobbered by  $A$ ) back
- $\delta(q_{a+i+7}, s_j) = (q_{a+i+5j+10}, A, R)$  for  $s_j \neq y$
- $\delta(q_{a+i+7}, y) = (q_{a+i+8}, y, R)$ 
  - Overwrite symbol being copied (if last, enter new state)
- $RS(q_{a+i+5j+10}, B, q_{a+i+5j+11})$
- $\delta(q_{a+i+5j+11}, B) = (q_{a+i+5j+12}, s_j, R)$ 
  - Make copy of symbol

# More

$$\delta(q_{a+i+5j+12}, u) = (q_{a+i+5j+13}, B, -)$$

- Mark where next symbol goes

$$LS(q_{a+i+5j+13}, A, q_{a+i+5j+14})$$

$$\delta(q_{a+i+5j+14}, A) = (q_{a+i+7}, s_j, R)$$

- Copy back symbol

$$RS(q_{a+i+8}, B, q_{a+i+9})$$

$$\delta(q_{a+i+9}, B) = (q_b, \gamma, -)$$

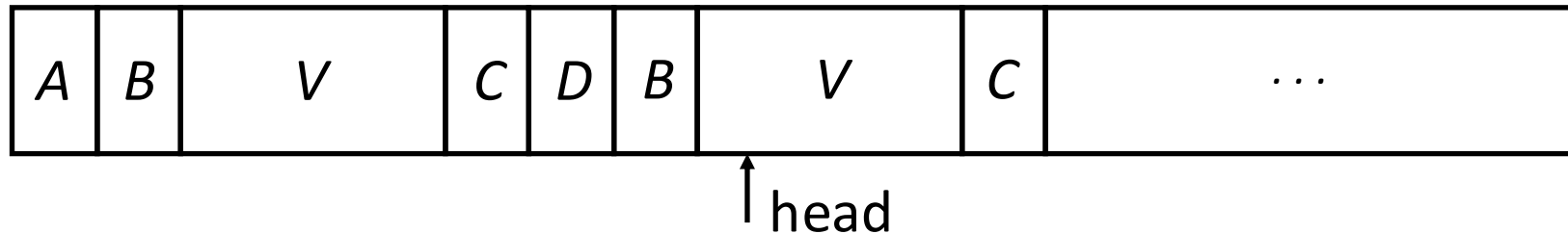
- Write terminal symbol

# Construction of $T'$ , $V'$

- Symbols of  $T'$ :  $M' = M \cup \{ A, B, C, D \}$
- States of  $T'$  :  
 $K' = K \cup \{ q_a, q_b, q_c, q_d, q_e, q_f, q_g, q_h, q_H \}$
- $q_a$  initial state of  $T'$
- $q_H$  halting state of  $T'$
- $SIMULATE(q_f, T, q_h)$ 
  - Simulate execution of  $T$  on tape with head at current position,  $q_f, q_h$  in  $K'$  correspond to initial, terminal state of  $T$

$T'$

- Let  $V' = (A, B, V, C, D)$ .
- Idea: copy  $V$  after  $D$ , run  $T$  on  $V$ , and if it finishes, copy  $V$  over results
- Then if  $T$  halts,  $(T', V)$  a viral set by definition



# Running $T$ in $T'$

$$\delta(q_a, A) = (q_b, A, -)$$

$$\delta(q_a, y) = (q_H, y, -) \text{ for } y \neq A$$

- Beginning, halting transitions

$$COPY(q_b, B, C, D, q_c)$$

- Copy  $V$  after  $D$

$$LS(q_c, A, q_d)$$

$$RS(q_d, D, q_e)$$

$$\delta(q_e, D) = (q_e, D, R)$$

- Position head so  $T$  executes copy of  $V$

# Running $T$ in $T'$

$$\delta(q_e, B) = (q_f, B, R)$$

- Position head after  $B$  at beginning of copy of  $V$

$$\text{SIMULATE}(q_f, T, q_h)$$

- $T$  runs on copy of  $V$  (execution phase)

$$\text{LS}(q_h, A, q_g)$$

- $T$  finishes; go to beginning of  $T'$  tape

$$\text{COPY}(q_g, A, D, D, q_H)$$

- Copy initial contents of  $V$  over results of running  $T$  on  $V$  (reproduction phase)

# Analysis

- If  $T$  halts on  $V$ , definition of “viral set” and “virus” satisfied
- If  $T$  never halts on  $V$ ,  $V$  never recopied, and definition never satisfied
- Establishes result

# More General Result

- **Theorem:** It is undecidable whether an arbitrary program contains malicious logic

# Why Elections?

Topic of current interest

- This election is important
- Most places will use some form of electronic voting (e-voting) systems
- Lots of FUD (fear, uncertainty, doubt) flying around
  - About election systems being inaccurate
  - About foreign actors rigging electronic voting machines
  - About requiring IDs to vote
  - ...

# Key Questions

- Does using computers in an election process:
  - Introduce new ways for attackers to compromise the election, or prevent voters from voting?
  - Stop any of the previous ways for attackers to compromise the election, or provide new ways to enable voters to vote?



# Some Terms for E-Voting Systems

- BMD: Ballot Marking Device
  - Marks a paper ballot
- DRE: Direct Recording Electronic
  - Stores votes (ballots) electronically
- DRE + VVPAT: DRE + Voter Verified Paper Audit Trail
  - A DRE that also prints a paper record of the votes (ballots) cast on it
- PCOS: Precinct Count Optical Scanners
  - Used to count paper ballots at the precinct (polling station); these are stored electronically and the memory cards used to transfer results to central vote tabulator



# Some Terms for Elections

- Race
  - An element on a ballot that people vote on
- Overvote
  - More votes cast by a voter in a particular race than is allowed for a voter
- Undervote
  - Fewer votes cast by a voter in a particular race than is allowed for a voter
- Example
  - Race is 3 open seats for city council, 5 candidates for those seats
  - I vote for 2 of them, not 3: that's an undervote and it counts
  - I vote for 4 of them, not 3: that's an overvote and it doesn't count

# How an Election Works in Yolo County, CA

- Voters:

- Go to polling station, give name, possibly proof of identity
- Get ballot, enter booth, vote using marker to mark ballot
- Put ballot in protective sleeve, leave booth
- Drop ballot into ballot box
  - If provisional or conditional, put ballot and sleeve into envelope with voter's name, reason for the challenge (provisional) or condition (conditional) on the *outside*



- Vote-by-mail voters:

- Fill in ballot
- Put ballot into inner envelope
- Put inner envelope into mailing envelope; sign the *outside* and mail it in

# End of the Day

- Election officials take ballot box to County seat
- Election officials remove ballots from envelopes
  - Provisional and conditional ballots handled separately
- Ballots counted, put into bags marked with precinct and count
- Ballots removed from bag, run through automatic counters
  - Humans intervene when problems arise
  - Intermediate tallies written onto flash cards
  - Every so often, cards removed, walked to tally computer, inserted, votes counted
- Reported tallies periodically updated, given for posting to web



# And Then . . .

- All places have provisional ballots
  - These are cast when it is unclear if the person is allowed to vote
  - In California, *always* on paper, never electronic
- California allows conditional ballots
  - These are cast by folks who register at the election (same day registration)
- Conditional and provisional ballots must be validated before being counted
- California also allows mail-in ballots arriving up to 3 days after Election Day to be counted

# The Canvass

Required by California law:

- Ballots for 1% of precincts counted by hand
  - Chosen with throw of dice; if some races not in precincts selected, add more in until all covered
  - Some counties have legal authority to use risk-limiting audit as well or instead
  - In California, you *must* use paper for this (hence, all DREs have VVPATs)
- Compared to tallies from election
  - If different, must be reconciled
- Certify final counts to Secretary of State
  - Has to be done within some number of days after election



# Some Election Requirements

- Voter validation (authenticated, registered, has not yet voted)
- Ballot validation (voter uses right ballot, results of marking capture intent of voter as required by law)
- Voter privacy, secrecy (no association between voter, ballot; includes preventing voter showing others how he/she voted)
- Integrity (ballots unchanged, votes tallied accurately)

# Some Election Requirements

- Voting availability (voter must be able to vote, materials must be available)
- Voting reliability (voting mechanisms must work, even under adverse circumstances)
- Election manageability (process must be usable by those involved, including poll workers)
- Election transparency (audit election process, verify everything done right)